

Practical Introduction to QGIS

by Karsten Vennemann



Live Online Session each day
8:30 am – 4:30 pm PST (UTC-7 h)

1 hour lunch break + two 15 minute breaks

Day 1 Tuesday May 26th 2020

Day 2 Wednesday May 27th 2020

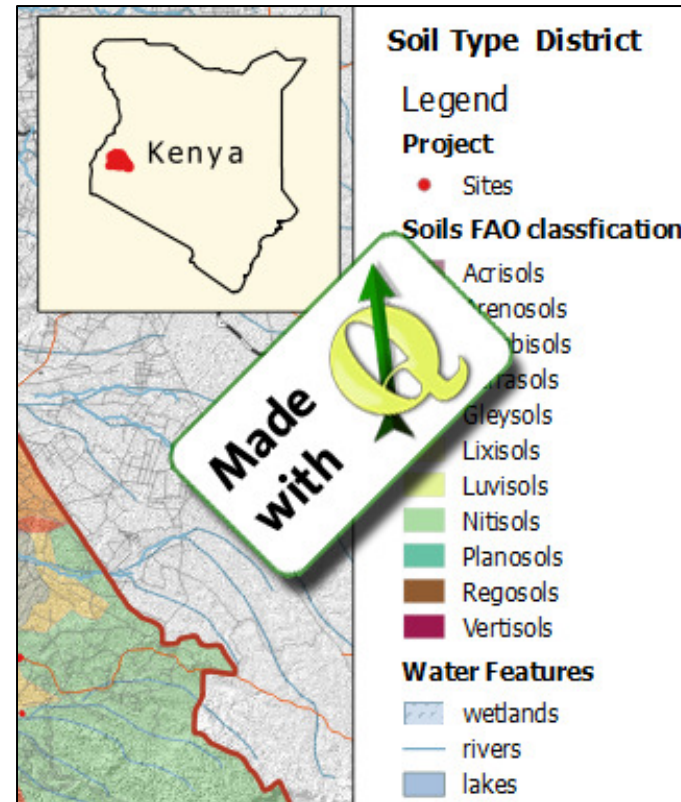
Day 3 Thursday May 28th 2020

Karsten Vennemann



QGIS

a very capable
and flexible
Desktop GIS



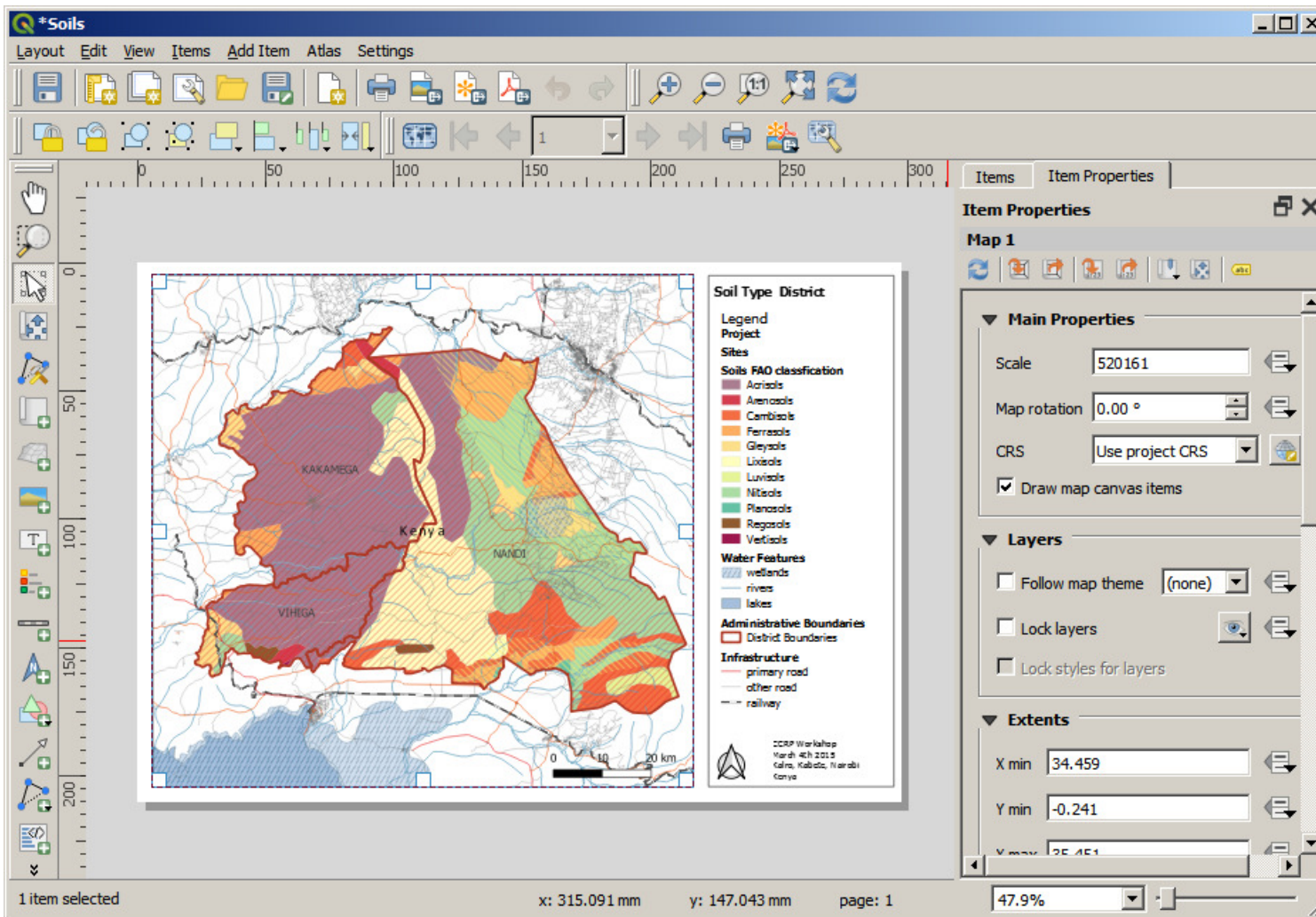


Overview and Foundations of QGIS

- The QGIS project and its open source community

QGIS - Desktop GIS

originally a GIS viewing environment QGIS for the Linux desktop but is available for Solaris, Windows and Mac. Support for many data Formats



QGIS Facts



Main supporter of Quantum GIS	Gary Sherman and others
Type	Desktop GIS Viewer
Functionality	Can be used as a UI to GRASS GIS with GRASS Plug-in, Python bindings allow for programmatic interaction
Operating systems	Multi platform
Project started	2002
Implementation	C++, Depends on QT widget
OS libraries	OGR/GDAL
PostGIS support	Yes
License	GPL

QGIS Highlights



- „Intermediate“ Desktop GIS
- all basic and intermediate GIS Functionality
- support for many input formats
- easily extensible and highly customizable
- extended comprehensive Analytic capabilities
 - > Processing Tools and modeler
- automation and custom tool development via
 - Python scripting (Python bindings and pyQT integration)
 - Enables plug-in and user interface development
- Very active User and Developer Community
 - rapid development, good community support

■ What is Open Source (GIS)?

Open source means that the source code is available to the general public for use, distribution, and modification from its original design free of charge (among a long list of other requirements)

Open Source ≠ Open Standards



While most open source geospatial software is built on the standards of the Open Geospatial Consortium (OGC) the term "Open Source" it is not synonymous with Open Standards because both proprietary and open source software can be compliant with the OGC Open Standards.
<http://www.opengeospatial.org>



OSGeo is the organization that supports the development of the highest quality open source geospatial software.
<http://www.osgeo.org>

The OS Culture

Often the FOSS movement is referred to as not only a model on how to create, distribute and license software but rather a culture. A lot of times business people don't understand why one would create something useful and just give it away instead of selling it. Thus, many times they infer that there must be a catch, something must be wrong with the product, since it is free it must have no value and other misconceptions.

There is much more to it than producing free and open software. It is a way of doing things, of working together, of collaborating, a movement of people around the globe, in short a culture. It is appreciated when people using the software are giving something back to the community. That might be helping others in the user list and online forums, writing documentation about something you learned about using the software in the online wiki pages⁶ of the project, writing new source code or customizations and sharing it with the community. The community is working like an organism and the organism does better if all parts are working together.

List of common FOSS software licenses

Name	Style	software
GNU-GPL	strong copyleft license, derived works have to be available under the same copyleft	GRASS, QGIS, gvSIG, Mapbender, PostGIS, GeoServer, AveiN!
LPGL	compromise between copyleft and more permissive licenses, has copyleft restrictions on the program itself, but not on other software linking with the program.	Mapnik, MapGuide
MIT	permissive license, permits reuse within proprietary software (license has to be distributed with that software)	MapServer, GDAL/OGR, Proj4
BSD	permissive license, little restriction, close to the public domain	FeatureServer, Tile-Cache, OpenLayers
Mozilla (MPL)	hybrid of modified BSD and GPL.	MapWindow, Mozilla Firefox

The „Tribes“ of FOSS4G

Tribe	FOSS4G Projects
C/C++	MapServer, GRASS, MapGuide, QGIS, PostGIS, OGR/GDAL, PROJ4, GEOS, FDO
Java	GeoTools, GeoServer, uDig, DeeGree, JUMP, gvSIG
Web	MapBender, OpenLayers
.Net	SharpMap, WorldWind, MapWindow

Some of the Foundations of OS Software (Tools)

A few libraries that are the foundation of many Open Source and commercial Geospatial Software Packages

■ GDAL (Raster) and OGR (Vector)

Geospatial Data Abstraction Library / Open GIS Simple Features Reference Implementation

- Tools for reading, writing and processing of raster and vector data sets -> [formats](#)
- Important base for many Desktop GIS systems e.g. ArcGIS
- OGR extends Mapserver formats
Oracle Spatial, ESRI Geodatabase (MDB), TIGER, MapInfo...

■ PROJ4 is a library for cartographic projection routines

- stand alone projection utility "proj"
- libraries for more than 2500 projections (e.g. EPSG list)

■ GeoTools is an open source Java GIS toolkit is a library for cartographic projection routines

- Similar usage as OGR and GDAL for Java based projects
- Udig and GeoServer are based on GeoTools

Examples for practical use of GDAL/OGR



■ Raster / Image processing

- run automatically from server side scripts on server bash shell
- image mosaicing, reprojection
- custom scripts to process 3 band tiff images e.g. vegetation vigor classification (Landsat 7+ 8)
- assemble *synthetic* map images , grayscale for background + color classified raster map



Practical Introduction

The QGIS software and spatial data

- QGIS Desktop, additional software

- Spatial Data

- Data Sources Examples

volunteer efforts

[Open Street Map](#)

[Natural Earth Data](#)

[GADM data](#)

data portals e.g.

[USGS Earth Explorer](#)



Practical Introduction

The map document

open the Kenya Map

`data/kenya/kenya_exercises.qgz`





Using workshop maps and data

- Tour of the Interface
including but not limited to
 - Adding data
 - Changing cartographic style/
representation
 - Displaying and arranging map layers
 - Attribute tables and indentifying attributes
 - Feature selections and filters
 - Data conversions / export
 - Using tool bars

Quick Tour



- **Menu Bar** provides access to all the main functions and plugins
- **Toolbars** provide one-click common functions, and task-specific functions
- **Layer List** shows all data layers currently added to the project
- **Status Bar** provides some vital information about the current project settings
- **Python Console** allows you to script Python code within QGIS
- **Map View** provides a dynamic visualization of the *active* data layers that can be mapped



QGIS Basics and Interface Overview

- Supported Data Formats
- Exploring and using vector and raster data
- Layer + map properties
- Symbology / Cartography



Exercises - Basic Functionalities

Using workshop maps and data

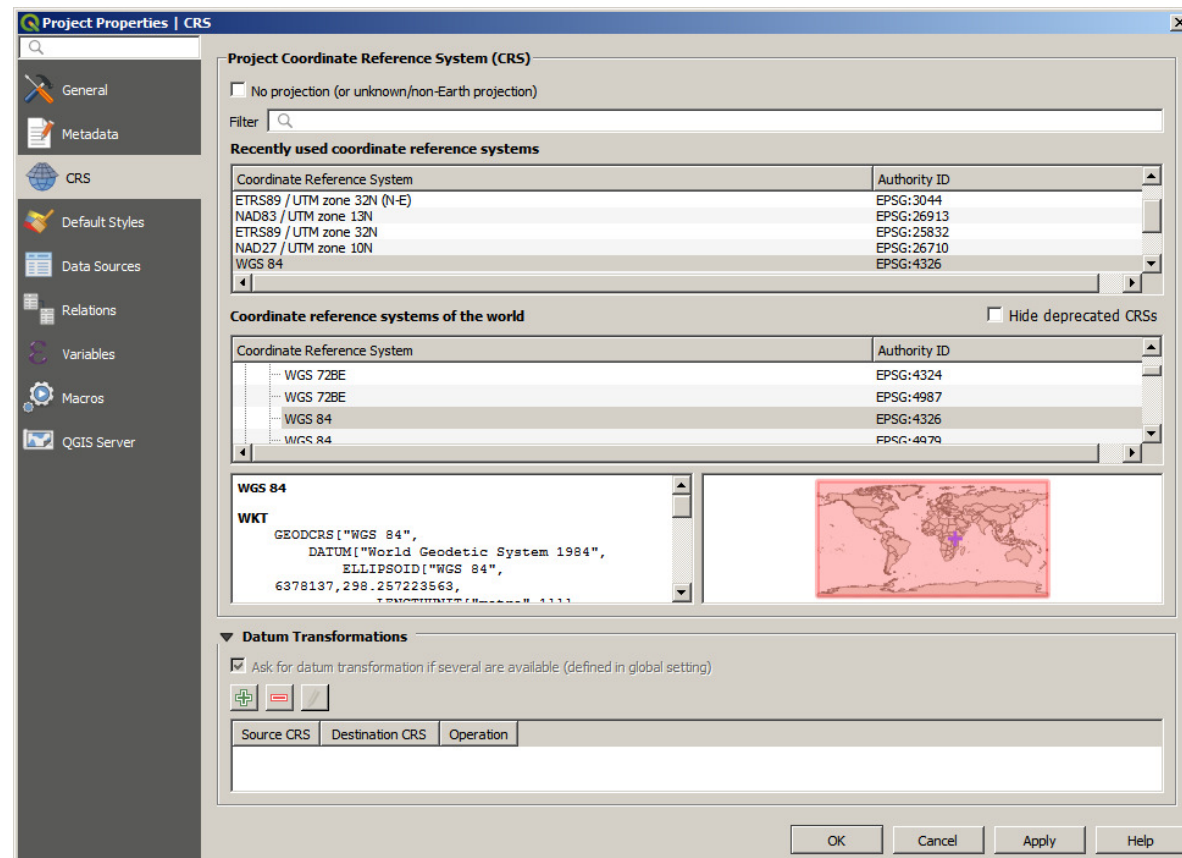
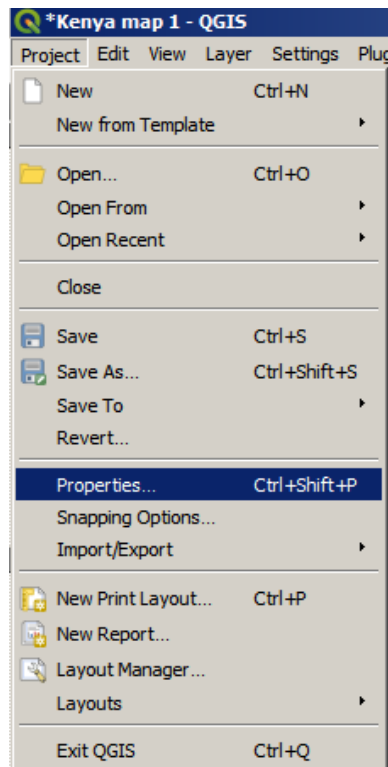


Settings

Properties and Options - user interface (Task 1)

■ CRS (Task 1.1)

Menu -> Project -> **Properties**

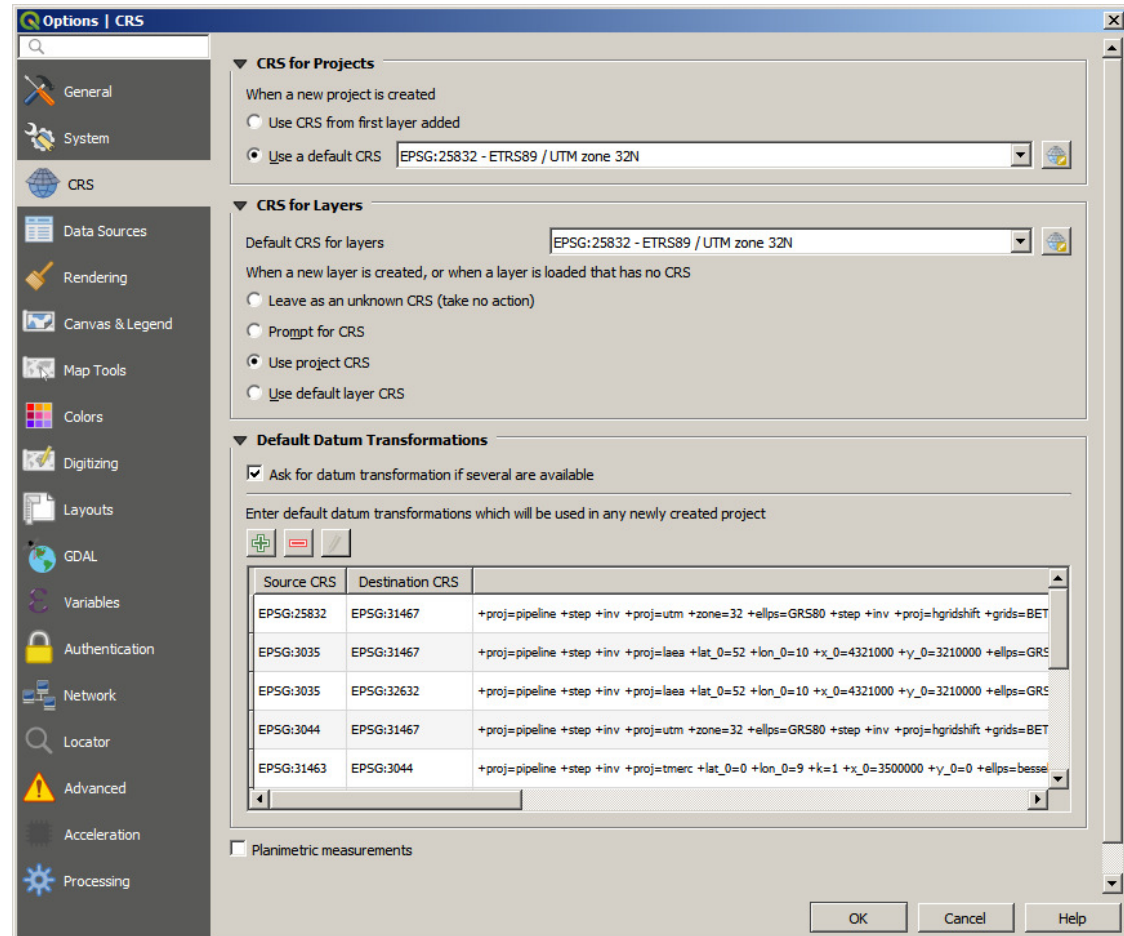
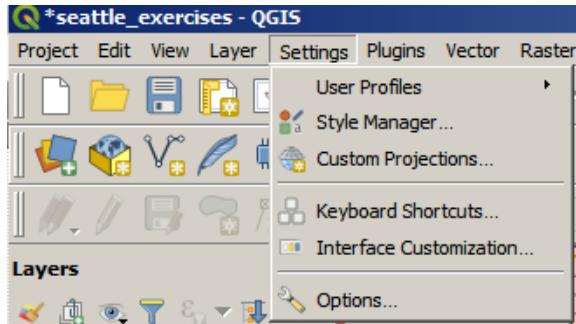




Settings

Properties and Options - user interface (Task 1)

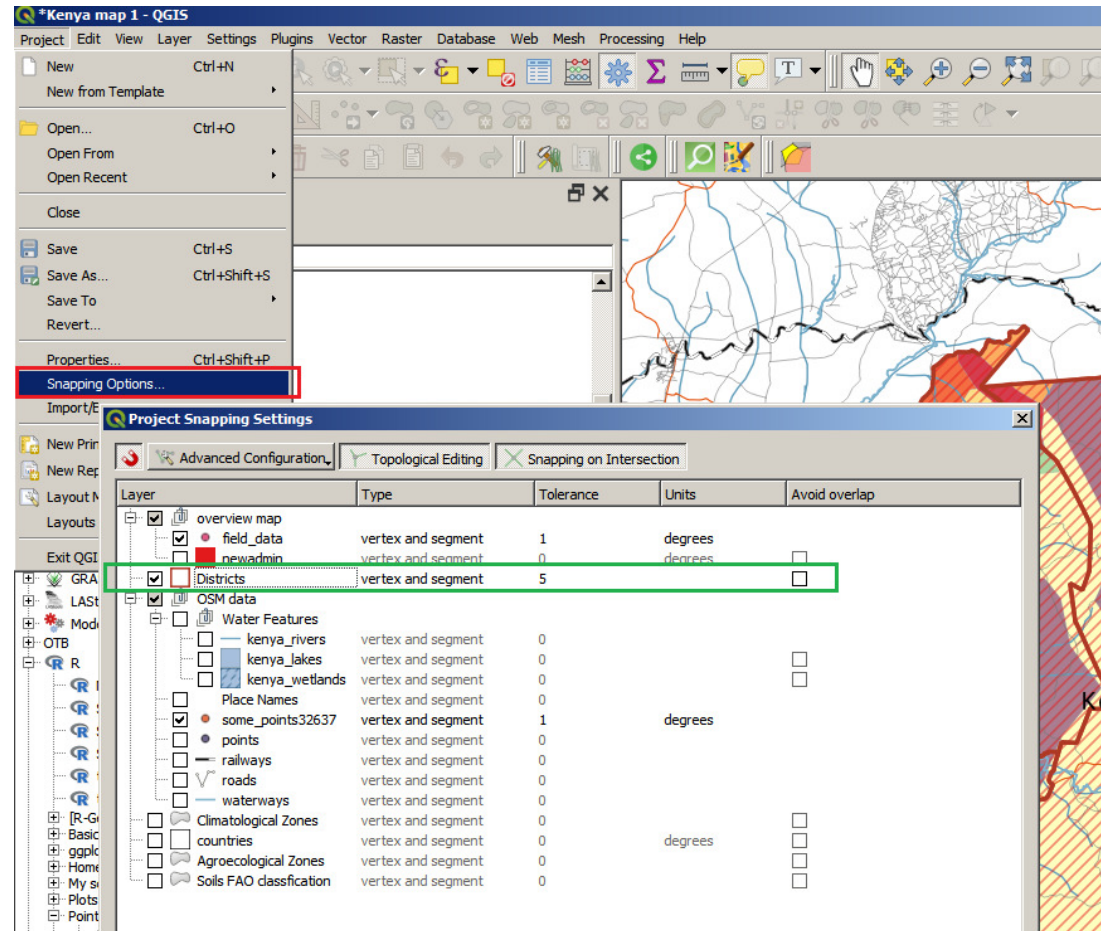
- Review Options (Task 1.2)
- Menu -> Settings -> Options



Settings - Options - user interface (Task 1)



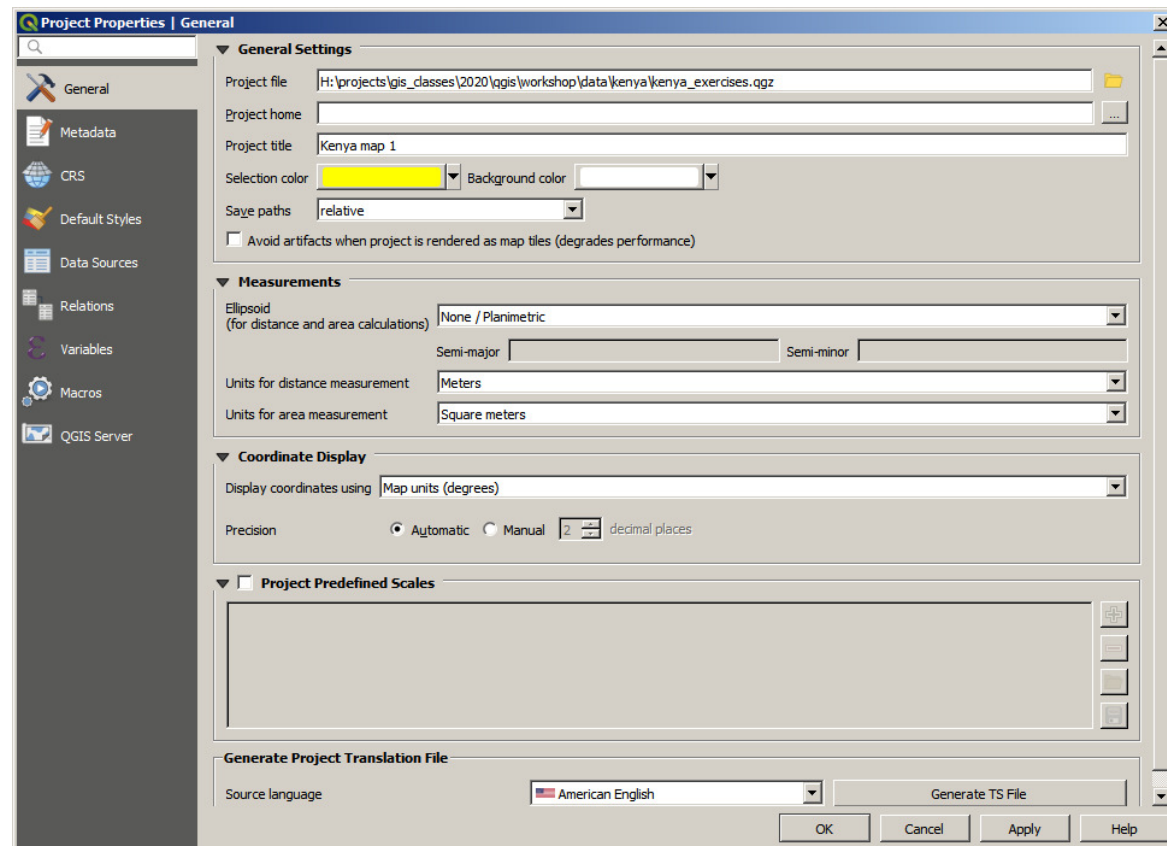
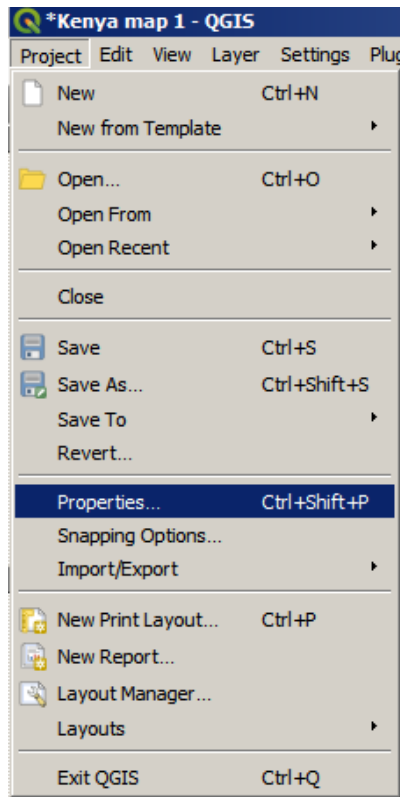
- Digitizing (Task 1.3)
 - enable and define snapping behavior





Settings - Options - user interface (Task 1)

- Canvas and Legend (Task 1.4)
 - Set "Save path" to relative
 - change selection color and more





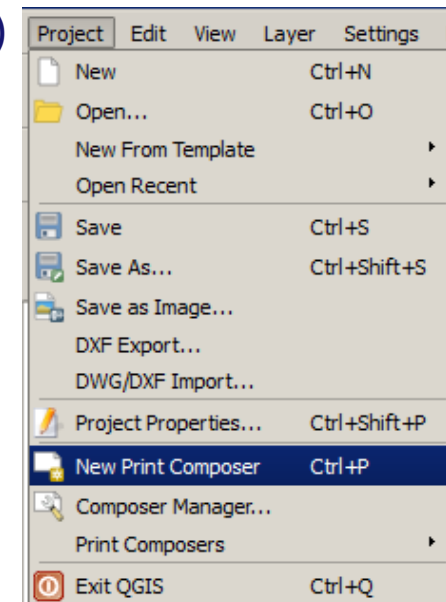
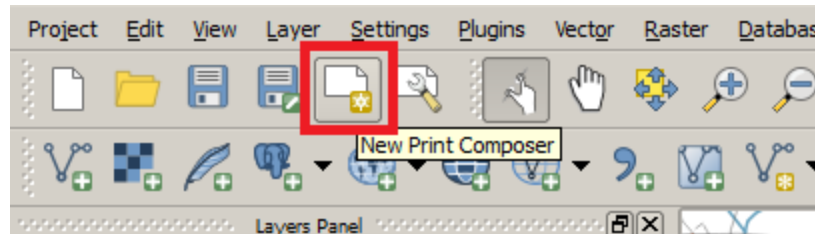
Exercises - Creating Maps





Creating Maps (Task 2)

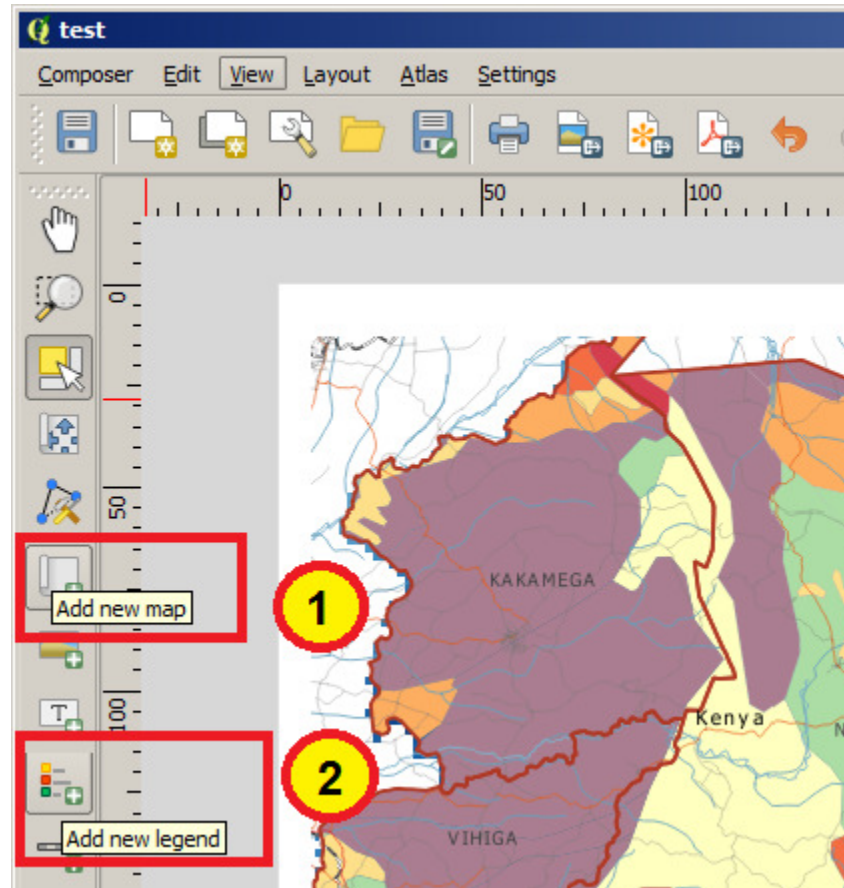
- create a new, empty project (Task 2.1)
- add at least three vector layers (Task 2.2)
 - add two Seattle data set layers
 - open layer properties – style
 - change color and outline (use “single symbol” for one layer and “categorized” for the other layers as options)
 - note the advanced option of rule based classification
- create a new “print composer” (layout) (Task 2.3)





Creating Maps (Task 2.4)

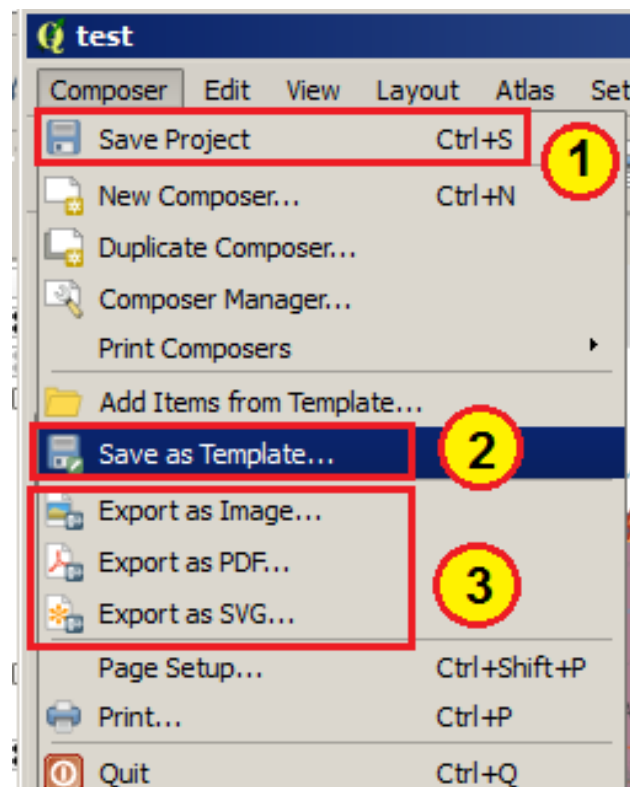
- add map item (Task 2.4.1)
- add legend item (Task 2.4.2)





Creating Maps (Task 2.4)

- review options in print composer (Task 2.4.3)
 - add scale bar map item
 - add north arrow
- save project (*.qgz) (Task 2.4.4)
- save work as template (*.qgt) (Task 2.4.5)
- export map as image (Task 2.4.6)
- close print composer and create new project from your template (Task 2.4.7)



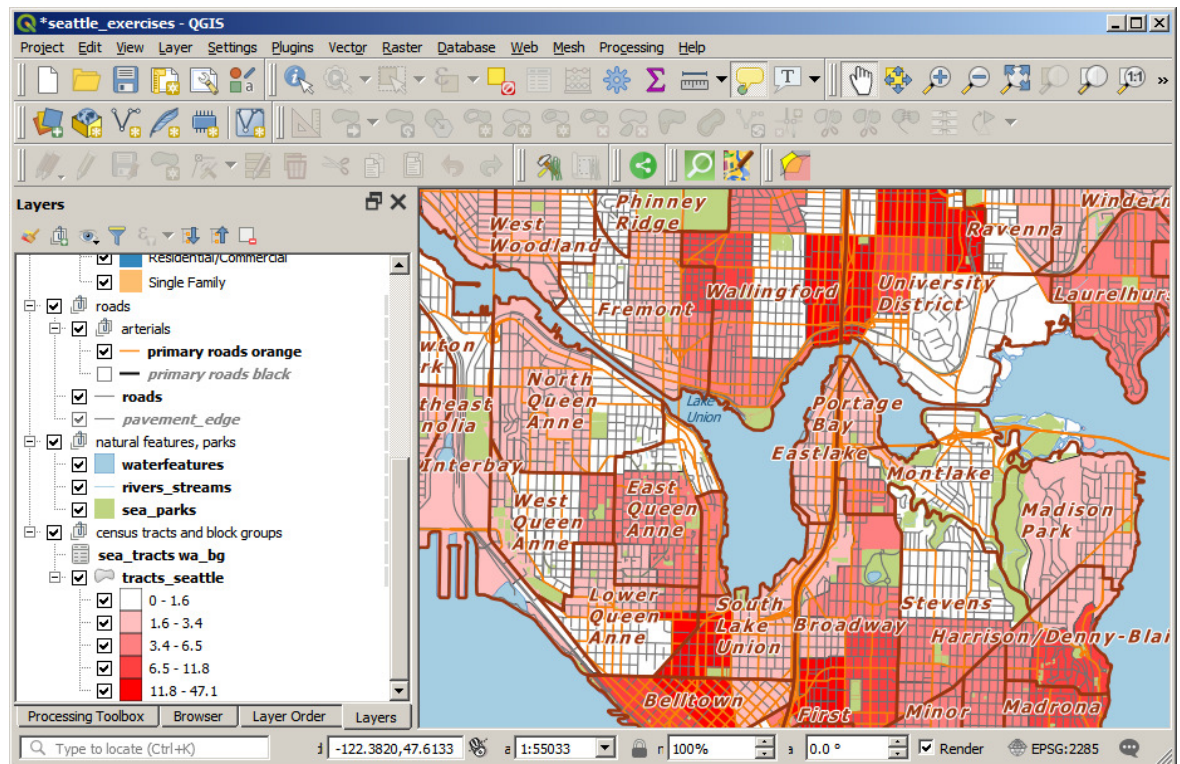


Exercises

Working with tables and layers

Working with tables and layers (Task 3)

- open existing QGIS map document data/seattle/seattle_exercises.qgz
- add census tracts layer data/seattle/data/tracts_seattle.shp and /seattle/census/sea_tracts.csv + review attribute data tables
- join information for people in poverty using fields geoid10 and Id2
- classify layer „graduated“
- needs more work because field is joined as a „text“ field
- calculate virtual field using decimal number format



Working with tables and layers (Task 3)

The screenshot shows the QGIS interface with the following elements:

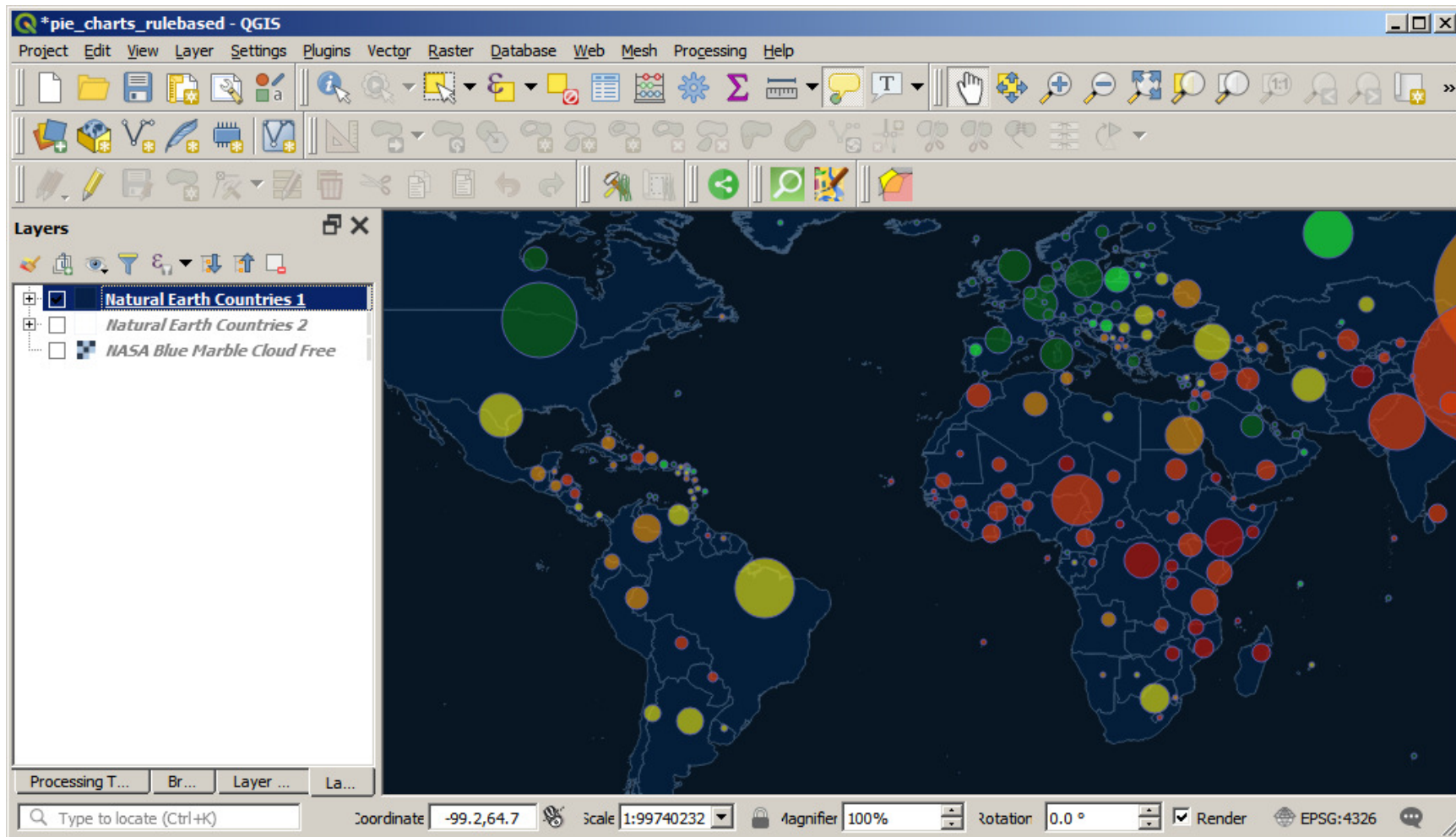
- Layers Panel:** A list of layers including 'neighborhoods, zones and poi', 'neighborhood', 'poi', 'trees', 'parcels', 'buildings', 'seattle_hs30m', 'zoning', 'roads', 'arterials', 'primary roads', 'roads', 'seaparks', 'waterfeatures', 'rivers streams', 'sea_parks', 'census tracts and block g', and 'tracts_seattle'. The 'tracts_seattle' layer is selected, and its context menu is open, showing options like 'Zoom to Layer', 'Open Attribute Table', and 'Properties...'. A red circle labeled '1' highlights the 'Properties...' option.
- Layer Properties Dialog:** The 'Layer Properties - tracts_seattle | Joins' dialog is open, showing the 'Joins' tab. A red circle labeled '2' highlights the 'Joins' tab. The 'Add Vector Join' sub-dialog is also open, showing the configuration for joining 'sea_tracts_wa_bg' to 'tracts_seattle' using the '1.2 Id2' field and 'abc GEOID10' target field. A red circle labeled '3' highlights the 'Add Vector Join' dialog.
- Map View:** A map view showing a street grid with labels like 'Queen Anne', 'Westlake', 'South Lake', and 'Broadway'.

right click over layer open context menu
-> Properties



Example Rule based Rendering with Pie Charts

Project \examples\maps\pie_charts_rulebased.qgz





Workshop Day 2





QGIS - Managing Raster Data

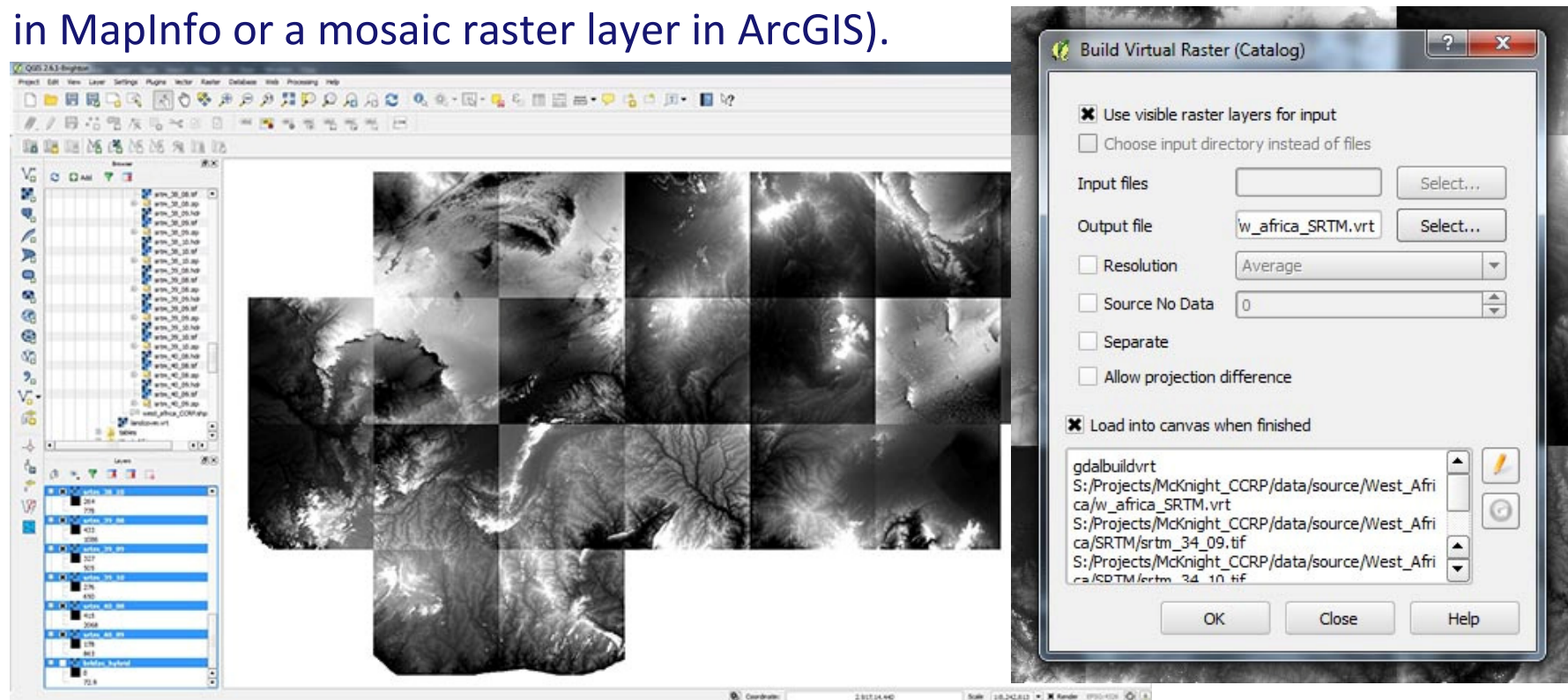




QGIS - Managing Raster Data

■ Virtual Raster

You can deal with multiple files like they are one file by creating a virtual raster. This can be done by selecting the Raster > Miscellaneous > Build Virtual Raster (Catalog) menu option. This creates a mosaic of the images (like a seamless layer in MapInfo or a mosaic raster layer in ArcGIS).



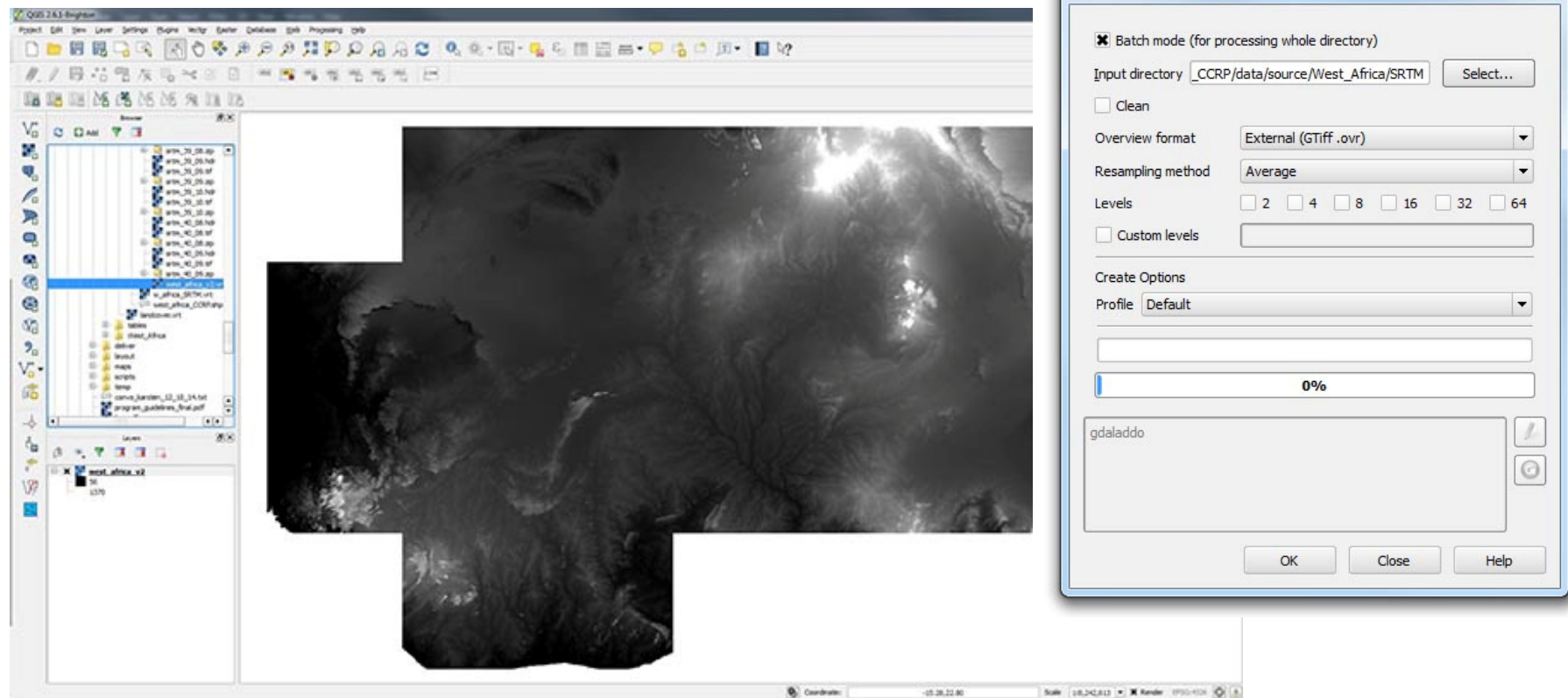


QGIS - Managing Raster Data

■ Build Overviews (Pyramids in ArcGIS)

You can also create pyramids on multiple datasets in one go by using the Raster > Miscellaneous > Build Overviews menu option.

This allows for a batch mode. It has more advanced options, and its best to read this webpage to understand them





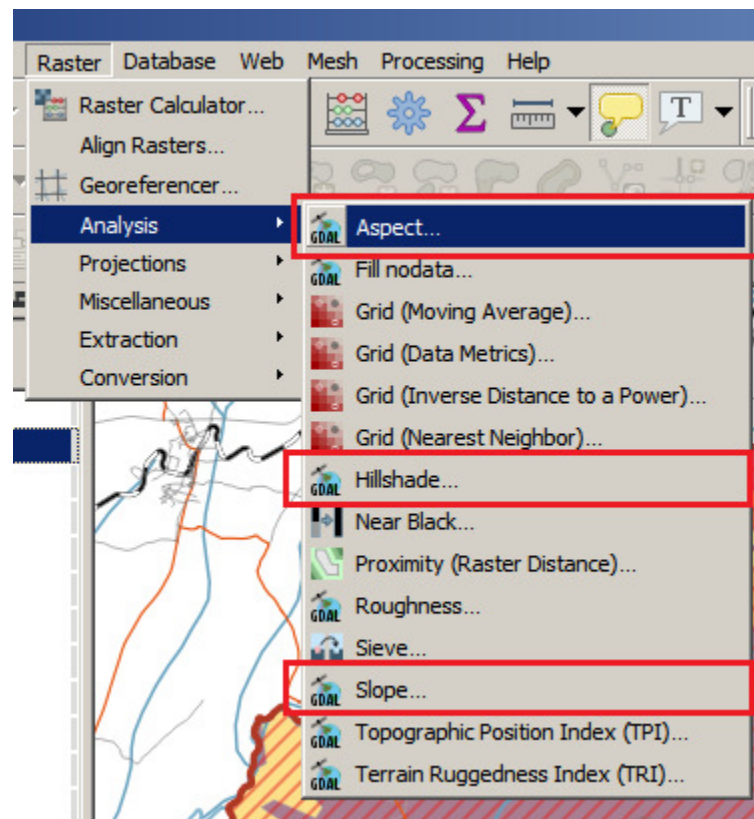
Exercises – Raster data





Managing Raster Data (Task 4)

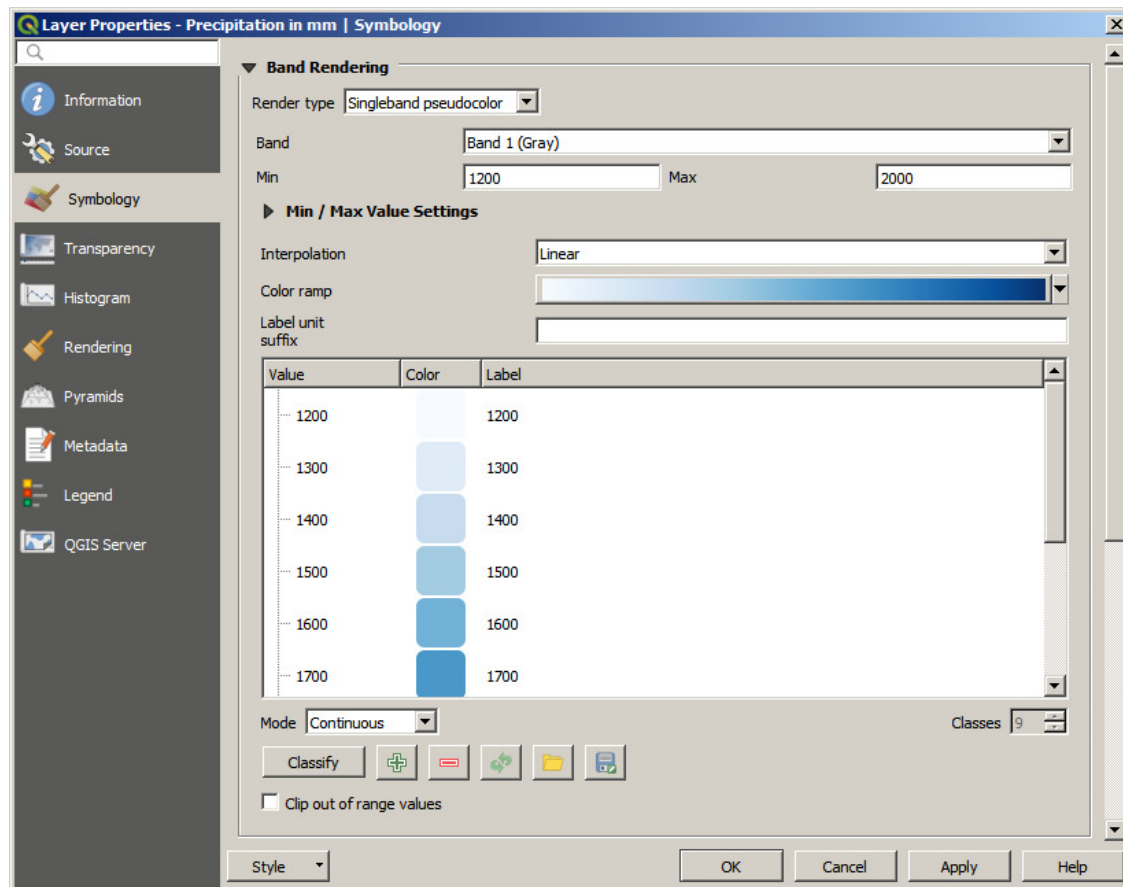
- open existing QGIS map document data/kenya/seattle_exercises.qgz
- load 4 Kenya DEM raster layers
*.tif files in /data/kenya/dem/
(Task 4.1)
- create a vrt file from the
four dem layers (Task 4.2)
- create hill shade,
slope,
and aspect layers
from DEM (Task 4.3)





Managing Raster Data (Task 5)

- in existing QGIS map document
/data/kenya/kenya_exercises.qgz
- open layer properties for “Precipitation in mm”
/data/kenya/newrain.tif
- review the existing Rendering type and the other types available
- review the existing classification
- change to show only 5 classes



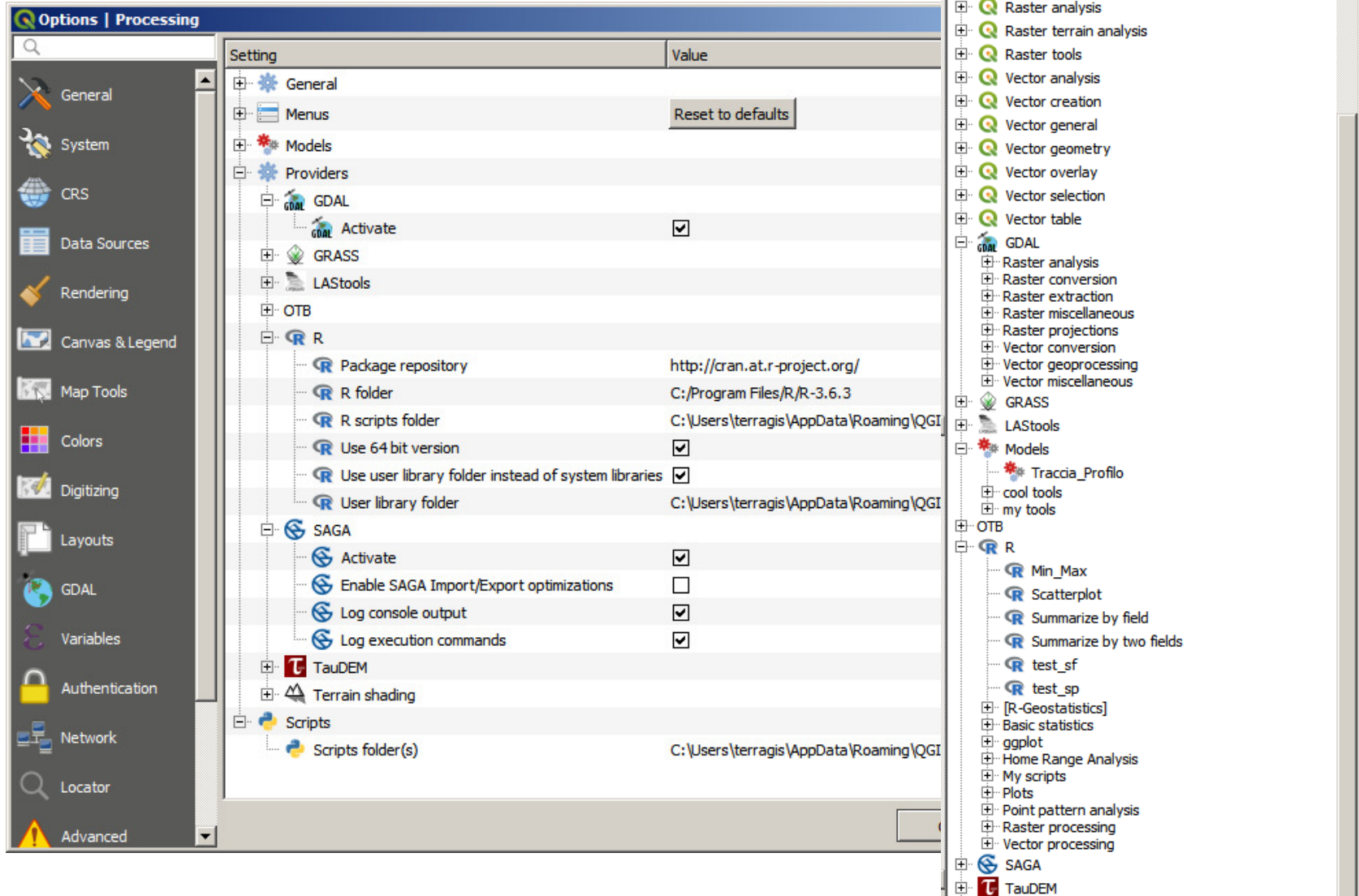


Spatial Analysis and Tools

Geospatial Processing in QGIS - Exercises

- Using the geo-processing tools and graphical model builder
- Exercises
e.g. counting trees
in Seattle neighborhoods

QGIS – Processing Toolbox





Exercises - Analysis



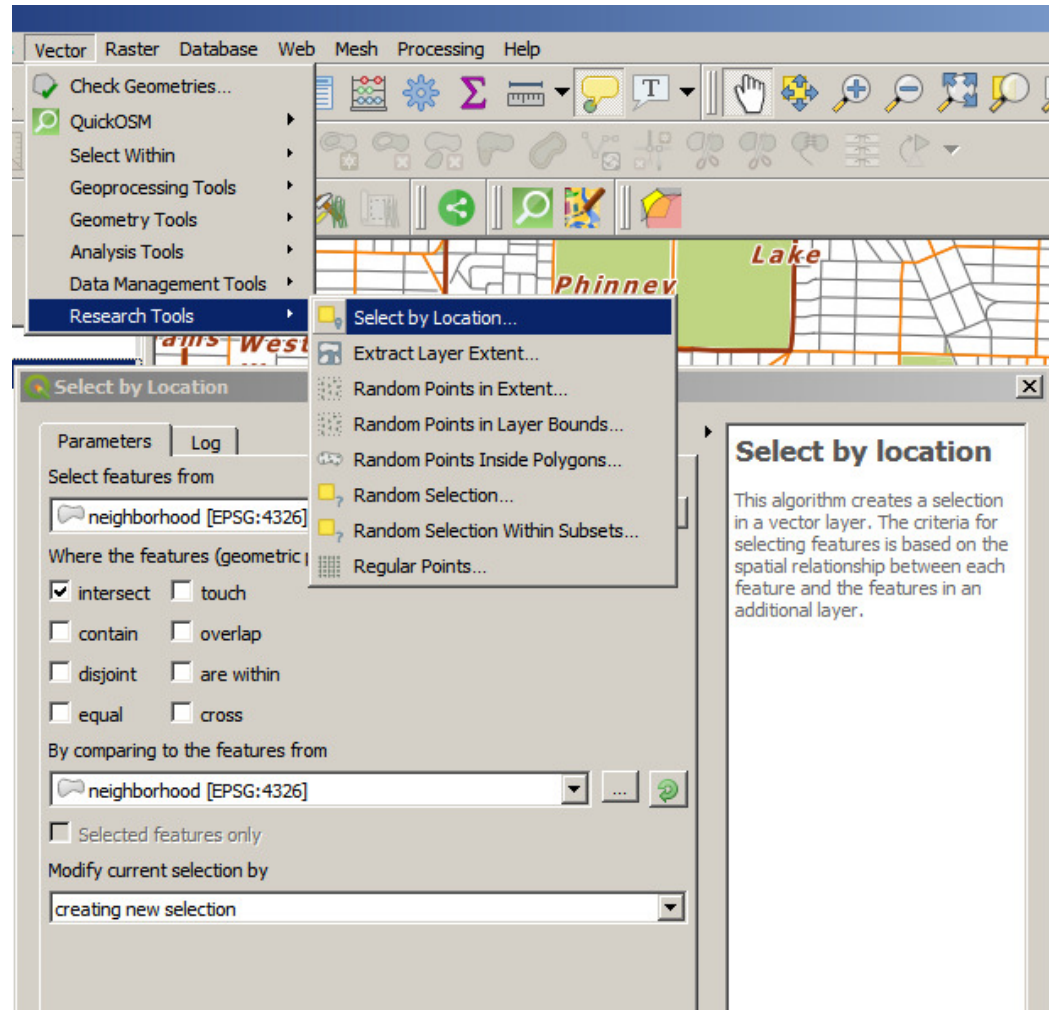
Analysis (Task 6)

- open existing QGIS map document
data/seattle/seattle_exercises.qgs
- make a map of the neighborhoods colored based on the number of trees in each neighborhood (Task 6.1)
- label the neighborhoods including the total count of trees (Task 6.2)

Hint: You'll need a spatial join.

Analysis (Task 6)

Creating a selection



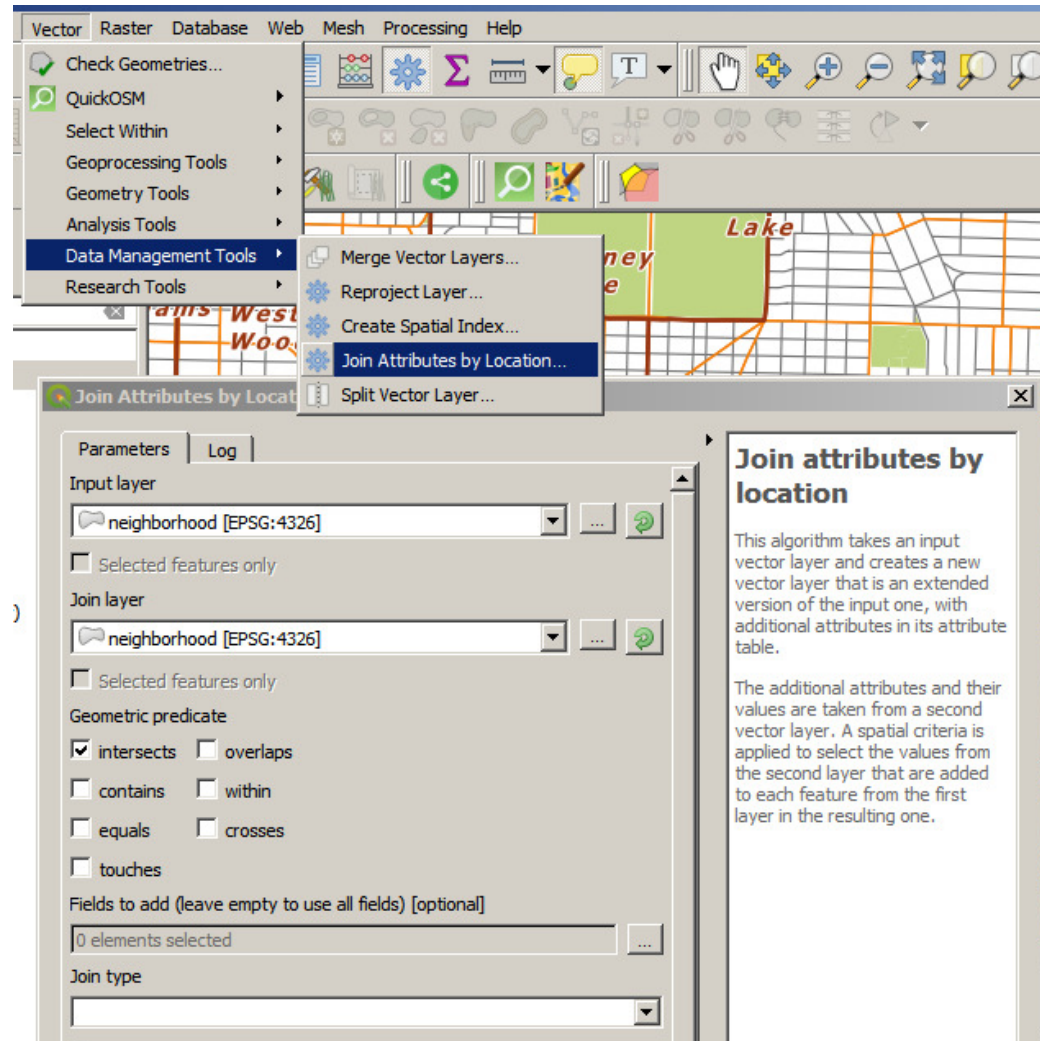
Analysis (Task 6)

Calculating numbers

“Count points
in polygon”

Or

„Join attributes
by location”



Analysis (Task 7)

- Make a map of the number of trees per capita (Task 7.1)

Hint: You'll need population data from tracts and a field calculation.

Analysis (Task 7)

- Use the data provided and geoprocessing tools to locate areas where the city should plant more trees (Task 7.2)
- The manner in which you define/determine this is up to you.

Hints:

- You could set a threshold on the number of trees per area (or capita)
- You could use “Rule based” classification

Spatial Analysis and Tools



■ QGIS Plug-ins

- Default Plug-ins: e.g. DB Manager
- Resource Sharing
- OpenLayers (Google, Bing, Openstreetmap base maps)
- Georeferencer
- Semi Automatic Classification Plug-in (Remote sensing)
- Others



Resources

Documents

PDF under workshop/docs/books folder (version 3.4)

[QGIS User Guide](#)

[QGIS Training Manual](#)

[A Gentle Introduction to GIS](#)

[PyQGIS Developer Cookbook](#)

[QGIS Map Design](#) - (can be bought from the Locate Press web site)

[Learning QGIS \(third edition\)](#) – (can be bought at the Packt web site)

[The PyQGIS Programmer's Guide. Extending QGIS 3 with Python 3](#)

Other resources for learning QGIS

[OSGEO Foundation](#)

[Conferences](#)

[Email lists](#)

[User groups](#)

[OSGEO Planet](#) blog aggregator

[Geo For All](#) is dedicated to promote the adoption of free and open source software for geospatial technology through education, research and public awareness.

[GeoAcademy](#)

[Class videos on YouTube](#)

[Class materials download](#)

QGIS Workshop
Practical QGIS

 **TERRA GIS**
TERRESTRIAL ENVIRONMENT REGIONAL ANALYSIS



Workshop Day 3

Advanced functionalities with QGIS



Introduction

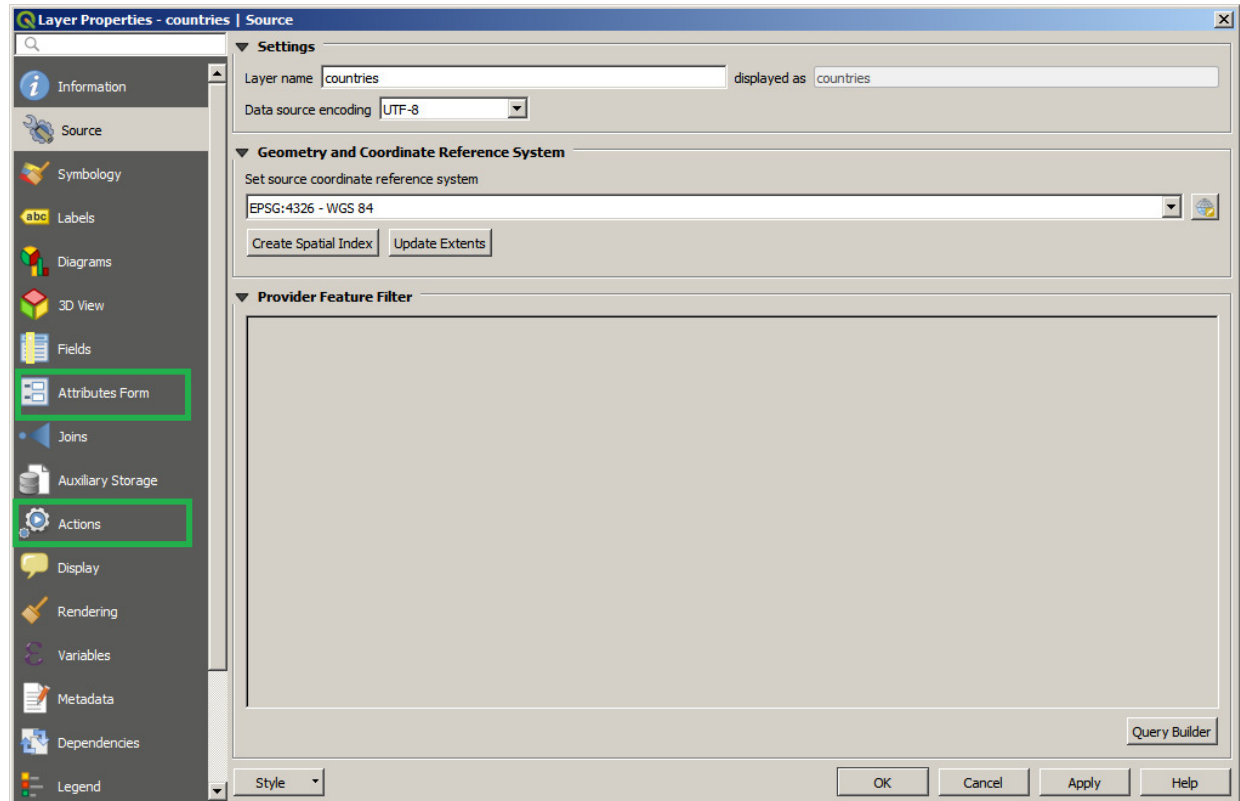


Layer Properties

Lots of settings

interesting options including

- Flexible UI Attribute tables
- Attribute Forms
e.g. using defined value drop down menus
- Custom Actions
Python code





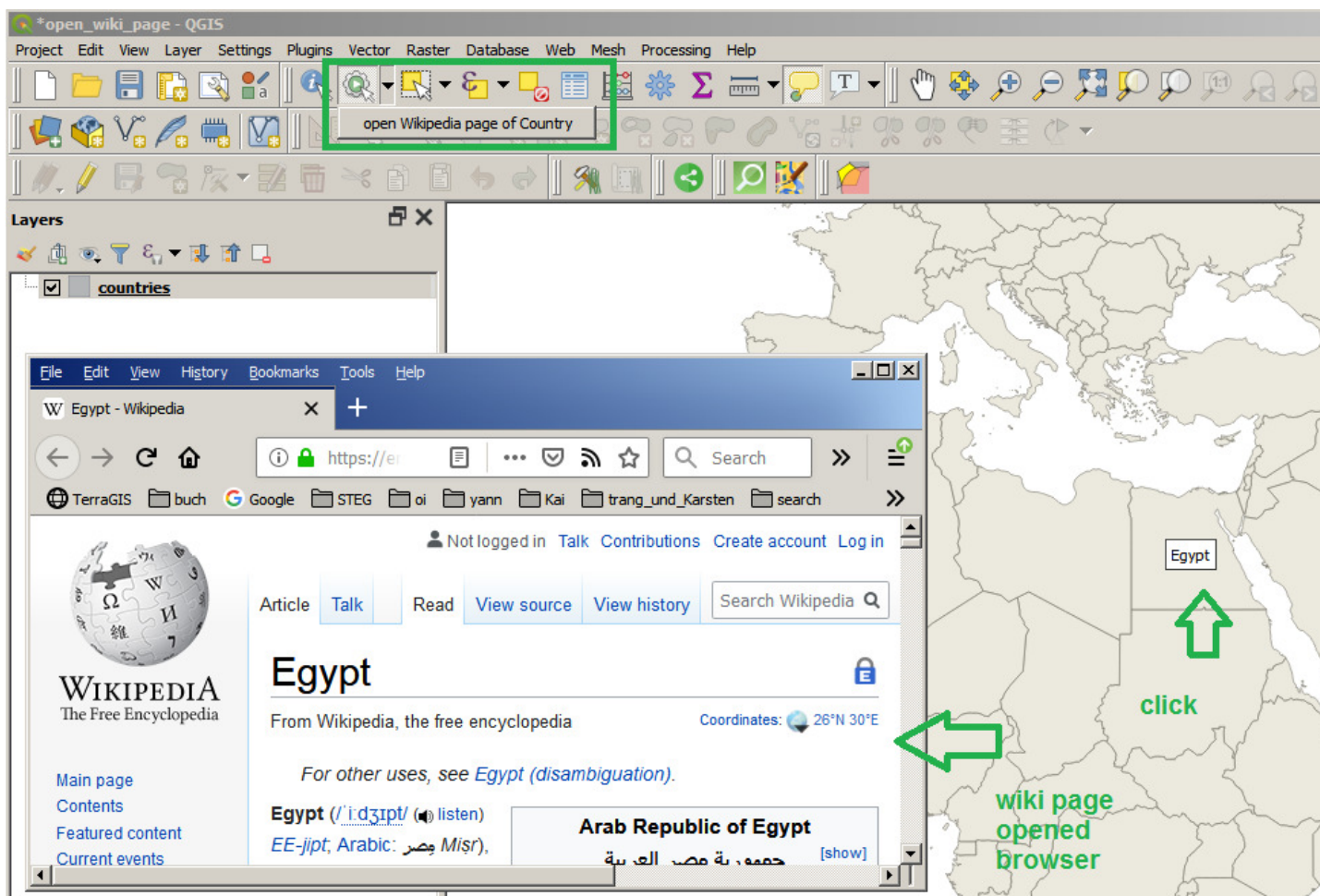
Using Layer 'Actions' to automate things





Layer Actions

Open Wikipedia web page on click on a country on the map





Layer Actions

Example: \examples\maps\open_wiki_page.qgz

Open Wikipedia web page on click on a country on the map

The screenshot shows the QGIS Layer Properties dialog for a layer named 'countries'. The 'Actions' tab is selected in the left sidebar. The 'Action List' table contains one action:

Type	Description	Short Title	Action	Capture	Action Scopes	On Notific
Python	open Wikipedia page of Country		import urllib import webbrowser	<input type="checkbox"/>	Canvas, Feature	

The 'Edit Action' dialog is open, showing the configuration for the selected action:

- Type: Python
- Description: open Wikipedia page of Country
- Short Name: Leave empty to use only icon
- Icon: (empty)
- Action Scopes: Layer Scope, Field Scope, Feature Scope, Canvas
- Action Text: A text area containing Python code and explanatory comments. The code is:

```
1 import urllib
2 import webbrowser
3 from qgis.PyQt import QtWidgets
4
5 """
6 This action is to be used with a vector layer that contains a field named 'wikipedia'.
7 When the user triggers the action, a browser will be opened, which shows the corresponding wikipedia page.
8
9 Here we use the value of the 'wikipedia' field to compose the url.
10 We use the expressions notation, and the [%wikipedia%] string will be replaced
```



Editing Layers and custom interfaces





Editing Layers

Using defined value drop down menus
Example: \examples\maps\editing.qgz

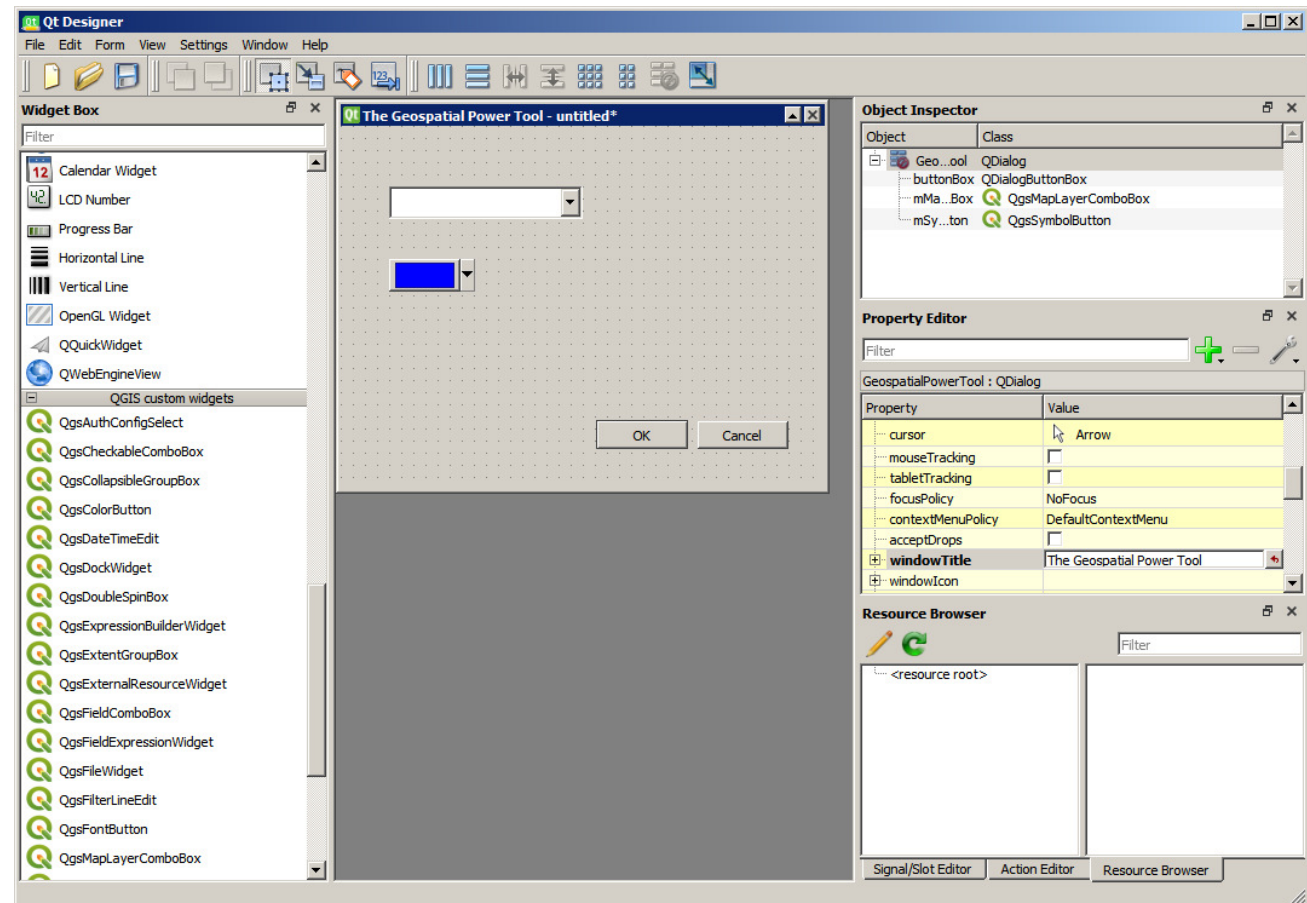
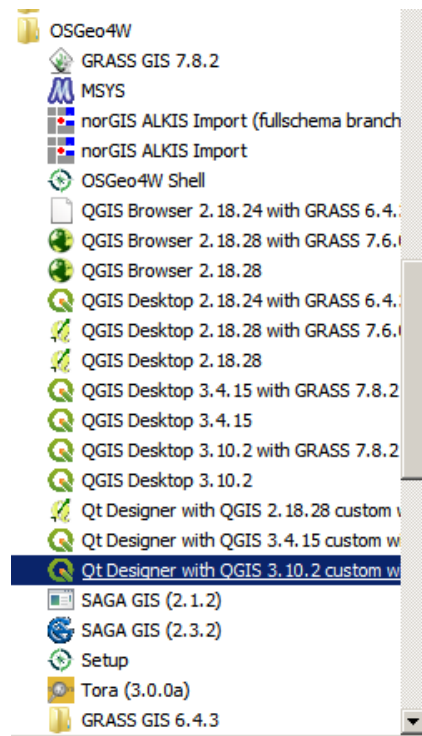
The screenshot shows the QGIS interface with a map of parcels. The 'Layers' panel on the left shows the 'parcels' layer selected, with sub-layers for 'Kilosa', 'Smith', 'Vennemann', and 'Walker'. The 'Layer Properties - parcels | Attributes Form' dialog is open, showing the 'Available Widgets' list with 'Value Map' selected. The 'General' section has 'Editable' checked. The 'Widget Type' section is set to 'Value Map'. Below, a table lists the values and descriptions for the 'owner' field.

	Value	Description
1	Smith	Smith
2	Walker	Walker
3	Vennemann	Vennemann
4	Kilosa	Kilosa
5		



Interfaces with QT Designer

Can be installed via OSGeo4w, includes custom QGIS widgets, can be saved as *.ui file, [a tutorial is here](#)





Adding a custom *.ui file

Layer Properties -> Attribute Form

The screenshot shows the QGIS Layer Properties dialog box for the 'field_data' layer, with the 'Attributes Form' tab selected. The 'Available Widgets' list on the left shows the 'X_COORD' field selected. A 'Select edit form' dialog box is open, displaying a file explorer view of the 'terraris' user directory. The 'File name' field is empty, and the file type is set to 'UI file (*.ui)'. The 'Open' button is highlighted.

Name	Date modified	Type
.android	4/16/2019 06:55	File folder
.config	4/9/2020 14:47	File folder
.designer	5/25/2020 16:48	File folder
.gdal	5/16/2019 03:09	File folder
.gimp-2.8	5/24/2020 16:07	File folder
.gvSIG-scripting	3/19/2018 07:37	File folder
.matplotlib	5/23/2020 14:14	File folder
.openjump	1/31/2018 01:07	File folder
.orade_jre_usage	3/19/2018 07:38	File folder
.plotly	5/2/2019 10:19	File folder



QGIS and Spatial Databases

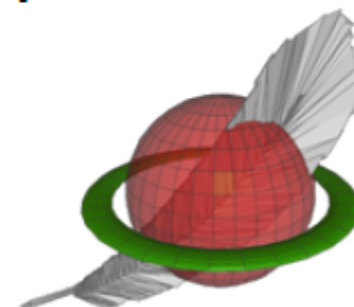
Extending GIS Capabilities

file based vs. server based

Spatialite – file based Spatial Database

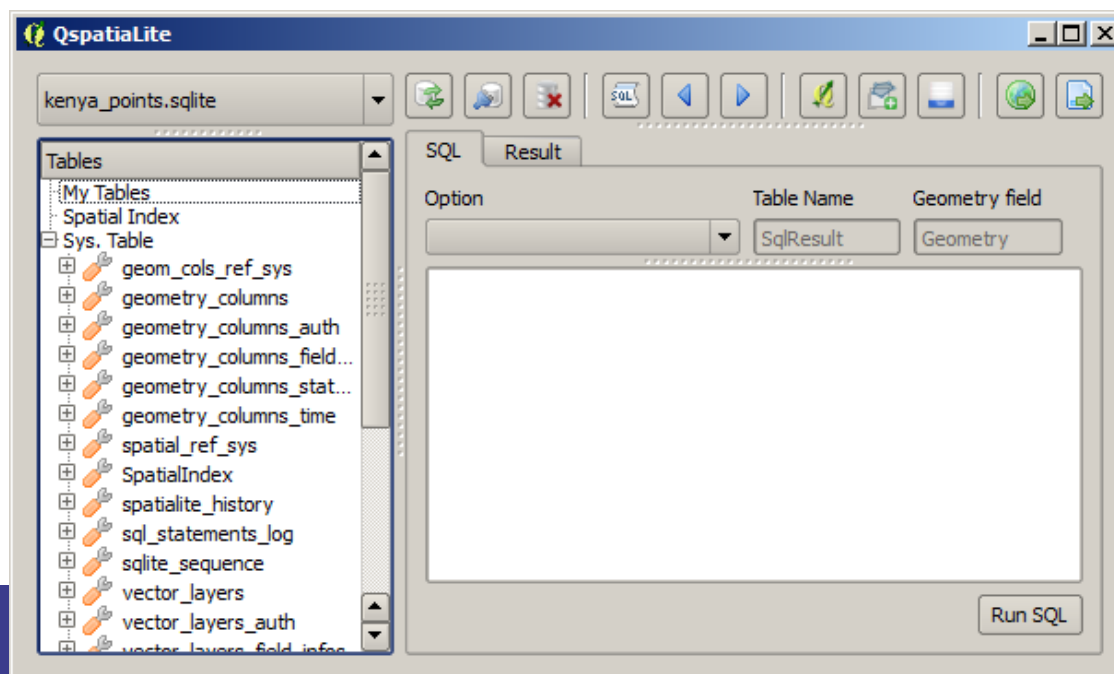
Spatialite is a spatial DBMS built on top of **SQLite**. Both formats are file based and thus are light weight and portable. The spatial components depend on the PROJ and GEOS libraries. Related tools include the **RasterLite** library to handle Raster data and **spatialite-gis** (a minimalistic GIS tool). Spatialite has the potential to replace shapefiles as a simple data exchange format. Starting with version 1.1 QGIS can read the format, support by OGR/GDAL was included since version 1.7.0.

**file based
DBMS
light weight
portable**



Spatialite GUI

<https://www.gaia-gis.it/fossil/libspatialite/index>





PostGIS – Spatial Database



- PostGIS is an extension for PostgreSQL
- adds support for geographic objects to PostgreSQL
- enables PostgreSQL server to be used as a backend spatial database for GIS
- Spatial operations and analysis simply mean running a (spatial) SQL query in the database
- Similar functions to ESRI Arc SDE but also much more

PostGIS Functions

■ Spatial SQL



pgAdmin III

File Edit Tools Display Help

Servers (3)

- Snuggie (localhost:5432)
- terrakis 2 (alliance.terrakis.net:5432)
 - Databases (7)
 - gisdata
 - mapbender
 - ocla
 - Casts (269)
 - Languages (1)
 - plpgsql
 - Schemas (5)
 - Replication (0)
 - postgres

Databases (7)

- gisdata
- mapbender
- ocla
 - Casts (269)
 - Languages (1)
 - Schemas (5)
 - information_schema
 - pg_catalog
 - pg_toast
 - pg_temp_1
 - public
 - Aggregates (18)
 - Conversions (0)
 - Domains (0)
 - Functions (665)
 - Trigger Functions (3)
 - Procedures (0)
 - Operators (17)
 - Operator Classes (2)
 - Sequences (3)
 - Tables (6)
 - geometry_columns
 - Columns (14)
 - Constraints (1)
 - Indexes (0)
 - Rules (0)
 - Triggers (0)
 - ocla_query_fields
 - spatial_ref_sys

Property	Value
Name	geometry_columns
OID	16754
Owner	gisdata
ACL	
Primary key	f_table_catalog, f_table_schema, f_
Rows (estimated)	1
Rows (counted)	3
Inherits tables	No
Inherited tables count	0
Has OIDs?	Yes
System table?	No

```

-- Table: geometry_columns
-- DROP TABLE geometry_columns;

CREATE TABLE geometry_columns
(
  f_table_catalog varchar(256) NOT NULL,
  f_table_schema varchar(256) NOT NULL,
  f_table_name varchar(256) NOT NULL,
  f_geometry_column varchar(256) NOT NULL,
  coord_dimension int4 NOT NULL,
  srid int4 NOT NULL,
  "type" varchar(30) NOT NULL,
  CONSTRAINT geometry_columns_pk PRIMARY KEY (f_
)
WITH OIDS;
ALTER TABLE geometry_columns OWNER TO gisdata;
    
```

Example for practical use of the PostGIS Database

- Unified data storage and retrieval
- GIS functionalities
 - Find nearest spatial features
 - Nearest road (reverse geocoding)
 - Nearest *conspecific* plant species (Whippet model)
 - Buffer, locate within another feature, and calculate distances (modeling)
 - Model calculations of attributes (leading to prioritization scores)
- Extension of Web GIS capabilities
 - Data queries for dynamic data display



Working with PostGIS data in QGIS



Create Database connections in Browser, right click ...

Create a New PostGIS Connection

Connection Information

Name: practical QGIS

Service:

Host: terra8.terraxis.net

Port: 5432

Database: osgis

SSL mode: disable

Authentication

Configurations | Basic

Choose or create an authentication configuration

practicalqgis (Basic)

Configurations store encrypted credentials in the QGIS authentication database.

Test Connection

Only show layers in the layer registries

Don't resolve type of unrestricted columns (GEOMETRY)

Only look in the 'public' schema

Also list tables with no geometry

Use estimated table metadata

Allow saving/loading QGIS projects in the database

OK Cancel Help

Authentication

Name: osgis Id: Generated

Resource: Optional URL resource

Basic authentication Clear

Username: wsosgisuser

Password: wspracticalqgis42 Show

Realm: Optional

Note: Saving writes directly to authentication database

Reset Save Cancel

POSTGIS Connection

Host: terra8.terraxis.net

Database: osgis

User: wsosgisuser

Pw: wspracticalqgis42



DB Manager working with PostGIS data in QGIS

Import / export data

Dynamic query layers

The screenshot shows the DB Manager window in QGIS. The left pane shows a tree view of providers, with PostGIS expanded to show a 'public' schema containing a table named 'postgis_weather_location'. The right pane shows the 'Info' tab for this table.

General info

Relation type: Table
Owner: postgres
Pages: 1
Rows (estimation): 6
Rows (counted): 3
Privileges: select, insert, update, delete

PostGIS

Column: geom
Geometry: POINT
Dimension: 2
Spatial ref: WGS 84 / Pseudo-Mercator (3857)
Estimated extent: -13618103.00000, 6043240.00000 - -13613927.00000, 6045735.00000
Extent: (unknown) ([find out](#))

Fields

#	Name	Type	Length	Null	Default	Comment
1	id	int8	8	N		
2	geom	geometry (Point,3857)		Y		

Constraints

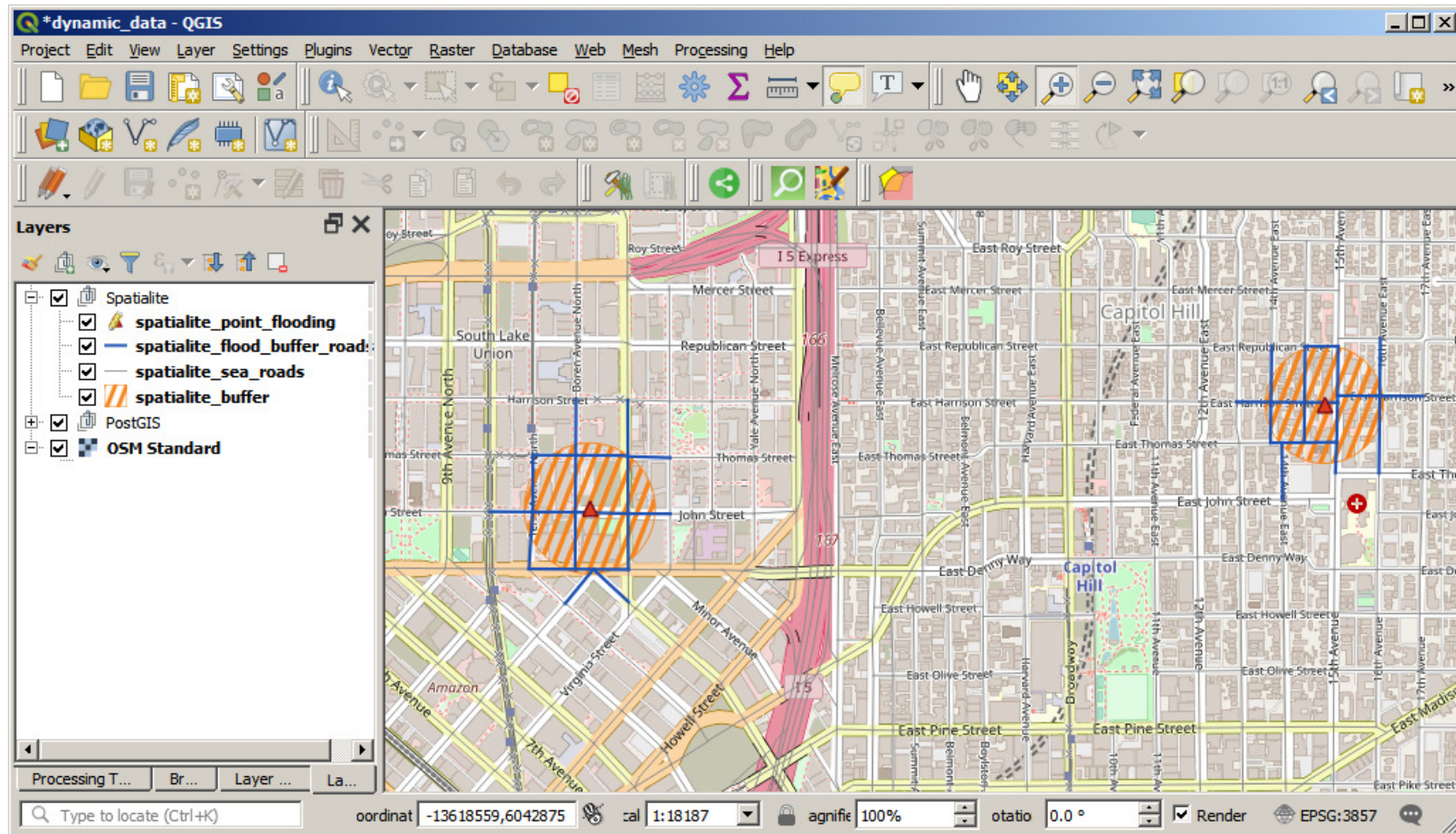
Name	Type	Column(s)
postgis_weather_location_pkey	Primary key	id

Examples - Dynamic Layers with Spatialite or PostGIS



Project \examples\maps\dynamic_data.qgz

1. get weather data from the web and display closest weather station + measure distance

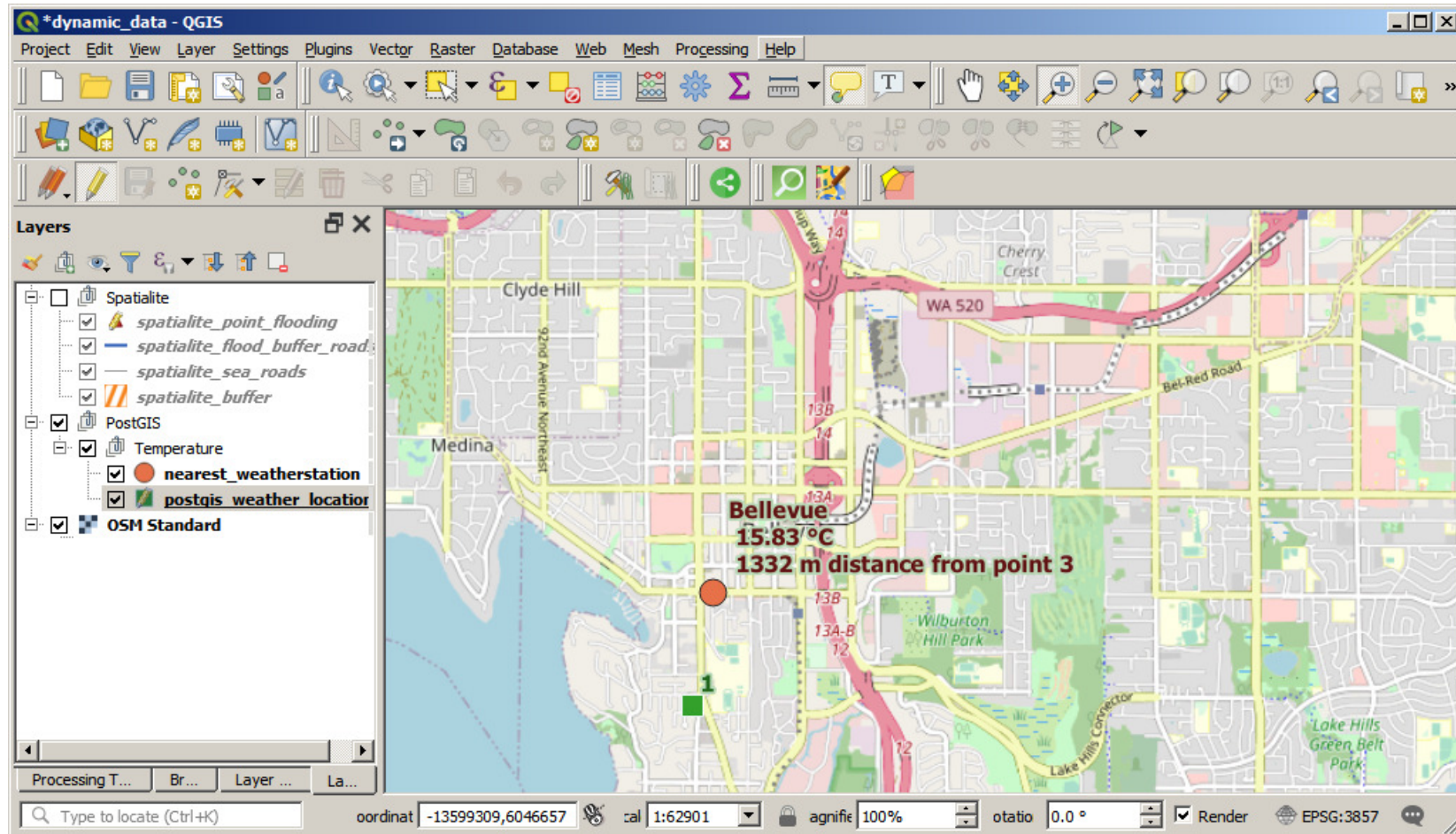


Examples - Dynamic Layers with Spatialite or PostGIS



Project \examples\maps\dynamic_data.qgz

2. Automatically buffer point to create flooded area, select and display affected roads





Using Python and R (Statistics program) scripts





QGIS + R Package (Statistical Software)

- [Official R webpage and download links](#)
- [R Studio](#)

Articles R + Geospatial use

- [Geospatial data in R and Beyond R, an Integrated Statistical Programming](#)
- [Environment and GIS Spatial data and R](#)

R scripts and GIS integration

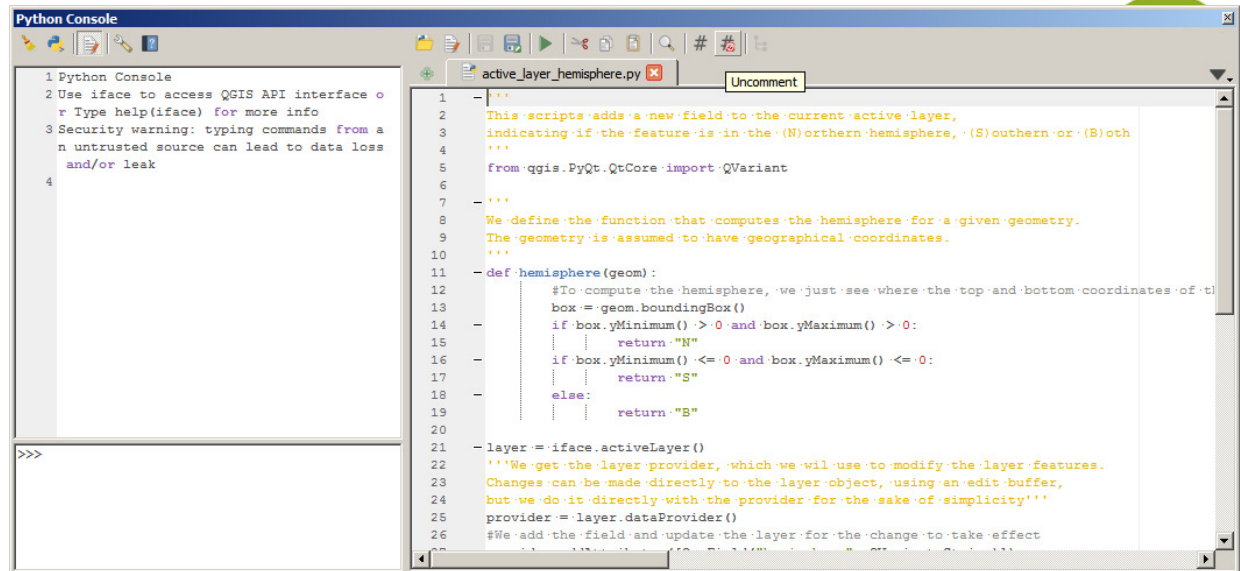
- R-scripts in Processing "Spatial data processing framework for QGIS" Plug-in (formerly Sextante plug-in)
Needs to be enabled in Processing menu / providers:
- After R is enabled (and installed on your operating system) you can run the scripts from the Processing Toolbox – see next page
- Note that R Packages need to be installed via an R interface
- QGIS will find all R packages only if present in local user folder

QGIS

Python Interface

■ Three main options

- [Python console](#)
- [Processing tools](#)
- [Plugins](#)



The image shows a screenshot of the QGIS Python Console and a Python script editor. The console on the left displays instructions for using the Python interface, including a security warning about untrusted sources. The script editor on the right shows a Python script named 'active_layer_hemisphere.py' that defines a function to determine the hemisphere of a geometry based on its bounding box. The script includes comments and code for importing QGIS modules, defining the 'hemisphere' function, and applying it to the active layer.

```
1 Python Console
2 Use iface to access QGIS API interface or
  r Type help(iface) for more info
3 Security warning: typing commands from a
  n untrusted source can lead to data loss
  and/or leak
4
>>>
```

```
1 """
2 This script adds a new field to the current active layer,
3 indicating if the feature is in the (N)orthern hemisphere, (S)outhern or (B)oth
4 """
5 from qgis.PyQt.QtCore import QVariant
6
7
8 We define the function that computes the hemisphere for a given geometry.
9 The geometry is assumed to have geographical coordinates.
10
11 - def hemisphere(geom):
12     #To compute the hemisphere, we just see where the top and bottom coordinates of the
13     box = geom.boundingBox()
14     if box.yMinimum() > 0 and box.yMaximum() > 0:
15         return "N"
16     if box.yMinimum() <= 0 and box.yMaximum() <= 0:
17         return "S"
18     else:
19         return "B"
20
21 - layer = iface.activeLayer()
22 '''We get the layer provider, which we will use to modify the layer features.
23 Changes can be made directly to the layer object, using an edit buffer,
24 but we do it directly with the provider for the sake of simplicity'''
25 provider = layer.dataProvider()
26 #We add the field and update the layer for the change to take effect
```

■ Good overview about Python in QGIS

[Understanding Python in QGIS - Victor Olaya](#)

<https://github.com/volaya/qgis-python-course>

■ Tools such as

- [WinPython](#) (IDE + QT Designer)
- [QT Designer](#)
- [Plugin-Builder 3 Plugin](#)
Creates a QGIS plug-in template
for use as a starting point in plug-in development



Example Python Console

Example to label countries with custom function

Project \examples\maps\countries_label_hemisphere.qgz

Code \examples\scripts\active_layer_hemisphere.py

The screenshot shows the QGIS interface with a map of Europe. The map is labeled with 'N' for Northern Hemisphere countries. A Python Console window is open, displaying the following code:

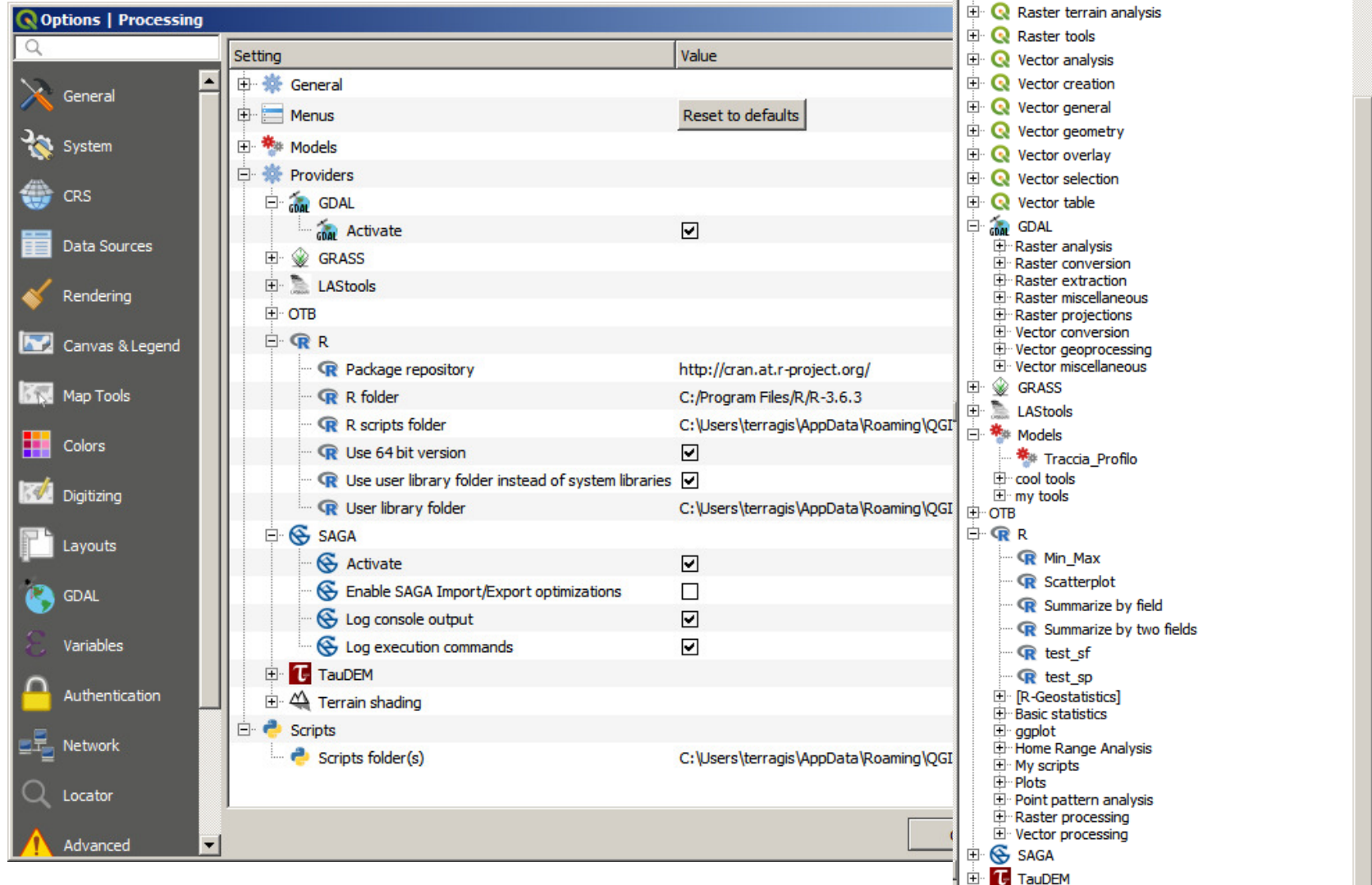
```
1 Python Console
2 Use iface to access QGIS API interface o
3 r Type help(iface) for more info
4 Security warning: typing commands from a
5 n untrusted source can lead to data loss
6 and/or leak
7
8 >>> exec(open('H:/projects/gis_classes/2
9 020/qgis/workshop/examples/scripts/activ
10 e_layer_hemisphere.py'.encode('utf-8')).
11 read())
12
13 >>>
```

The script in the Python Console is:

```
1 -'''
2 This scripts adds a new field to the current active layer,
3 indicating if the feature is in the (N)orthern hemisphere, (S)outhern or (B)oth
4 -'''
5 from qgis.PyQt.QtCore import QVariant
6
7 -'''
8 We define the function that computes the hemisphere for a given geometry.
9 The geometry is assumed to have geographical coordinates.
10 -'''
11 -def hemisphere(geom):
12     #To compute the hemisphere, we just see where the top and bottom coordinates of the
13     box = geom.boundingBox()
14     if box.yMinimum() > 0 and box.yMaximum() > 0:
15         return "N"
16     if box.yMinimum() <= 0 and box.yMaximum() <= 0:
17         return "S"
18     else:
19         return "B"
20
21 -layer = iface.activeLayer()
22 '''We get the layer provider, which we will use to modify the layer features.
23 Changes can be made directly to the layer object, using an edit buffer,
24 but we do it directly with the provider for the sake of simplicity'''
25 provider = layer.dataProvider()
26 #We add the field and update the layer for the change to take effect
```

Example Python and R in Processing

Enabling Providers





Example R Processing

Example create BOX plot from Field Data Point Layer

The screenshot displays the QGIS interface with the Processing Toolbox on the left. The 'processing boxplot' tool is selected. The 'Parameters' dialog for 'processing boxplot' is open, showing the R script used for the process. The R execution console output is visible, showing the execution of the script. The Results Viewer shows the output of the R Plots process. A boxplot plot is shown on the right, representing the distribution of the field data.

```
Parameters Log
.libPaths("C:/Users/terragis/AppData/Roaming/QGIS/QGIS3/profiles/default/processing/rlibs")
tryCatch(find.package("sf"), error = function(e)
install.packages("sf", dependencies=TRUE))
library("sf")
tryCatch(find.package("raster"), error =
function(e) install.packages("raster",
dependencies=TRUE))
library("raster")
Layer <- st_read("H:/projects/gis_classes/2020/
qgis/workshop/data/kenya/field_data.shp", quiet =
TRUE, stringsAsFactors = FALSE)
X <- "APD"
png("C:/Users/terragis/AppData/Local/Temp/
processing_fad5a9c270574ad2b3096a4ae49a8021/67a5b6b
a608b4ce78013571f5a77cbcl/RPLOTS.png")
boxplot(Layer[X])
dev.off()
R execution console output
[1] "C:/Users/terragis/AppData/Roaming/QGIS/QGIS3/
profiles/default/processing/rlibs/sf"
Linking to GEOS 3.8.0, GDAL 3.0.4, PROJ 6.3.1
[1] "C:/Users/terragis/AppData/Roaming/QGIS/QGIS3/
profiles/default/processing/rlibs/raster"
Loading required package: sp
null device
1
Execution completed in 2.06 seconds
Results:
('RPLOTS': 'C:\\Users\\terragis\\AppData\\Local\\
\\Temp\\processing_fad5a9c270574ad2b3096a4ae49a8021\\
ae3b8e39dd874accaabbce10eb8077ea\\RPLOTS.html')
```

Results Viewer

- R Plots [05:52:38PM]
- R Plots [05:51:22PM]

Algorithm: R Plots
File path: C:
[3\\Users\\terragis\\AppData\\Local\\Temp\\processing_fad5a9c270574ad2b3096a4ae49a8021\\ae3b8e39dd874accaabbce10eb8077ea\\RPLOTS.html](#)

Boxplot plot showing the distribution of field data points. The y-axis ranges from 0 to 7. The boxplot shows a median around 2.5, with whiskers extending from approximately 0.5 to 5.5, and an outlier at 7.



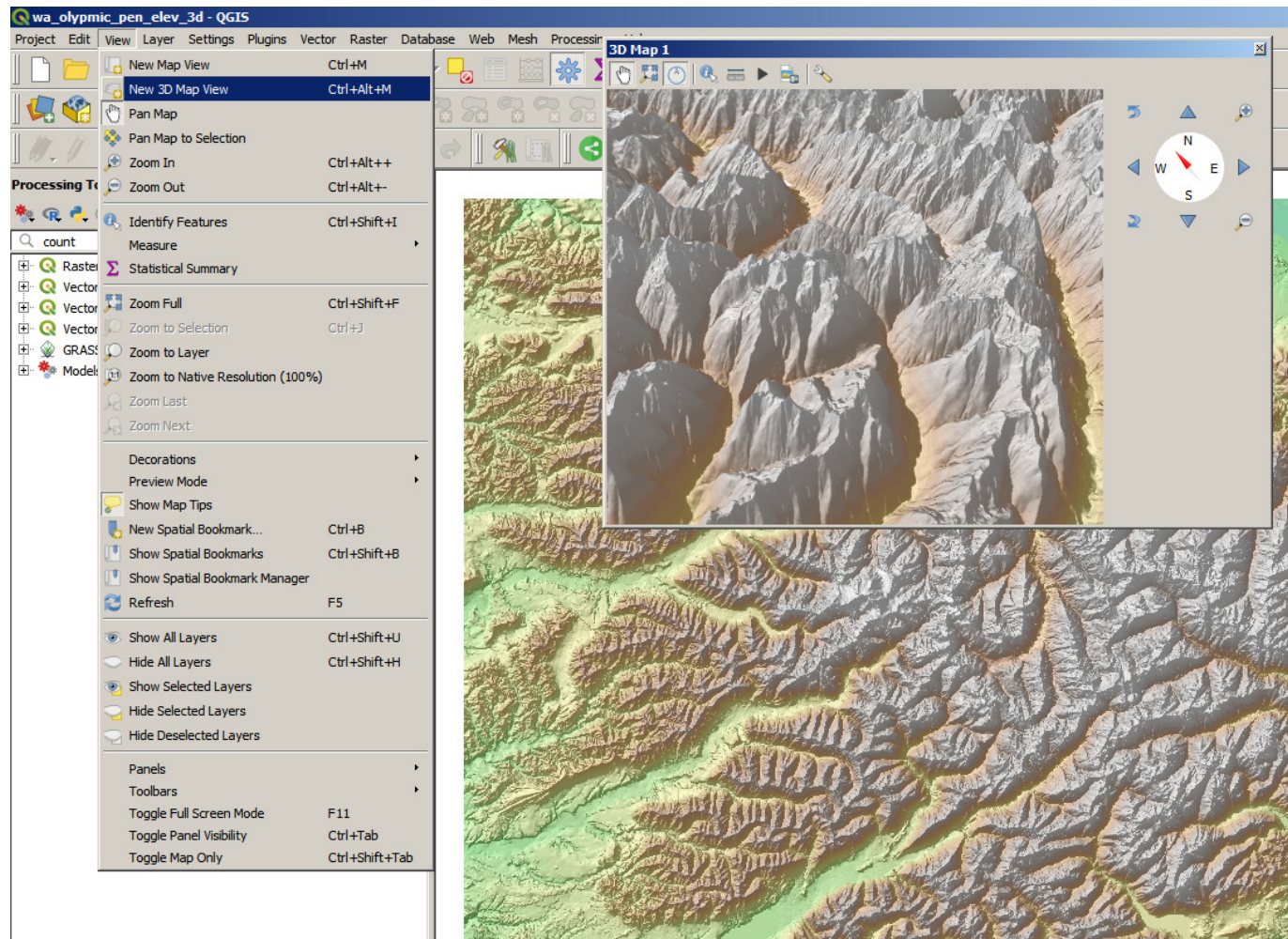
Additional Notes





Example 3D View

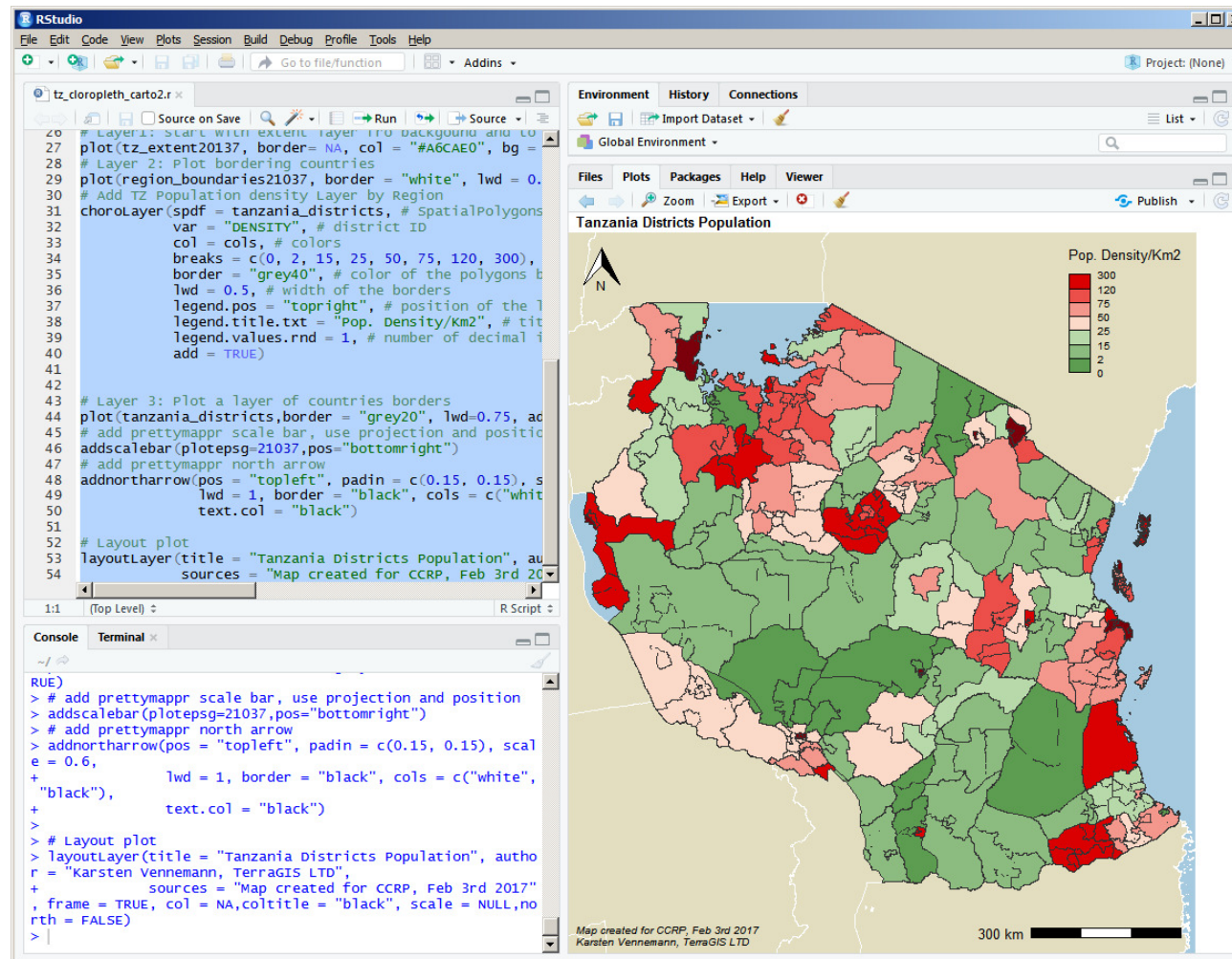
Project \examples\maps\wa_olypmic_pen_elev_3d.qgz





Example Map in RStudio (no QGIS needed)

\examples\scripts\more\tz_cloropleth_carto2.r





QGIS – Metadata

viewing, editing, exporting, etc

What are our options for documenting database or shape files with metadata?

- Starting with QGIS 3.6 one can enter information about the layer via the layer properties window and save metadata as a file (QMD file) or "Save as Default" right click layer, choose Metadata tab



QGIS - Joining Tables

- tutorial
http://www.qgistutorials.com/en/docs/performing_table_joins.html

QGIS - Building a Map Atlas

- tutorial
https://docs.qgis.org/3.10/en/docs/training_manual/forestry/forest_maps.html

QGIS – Topology

- step-by-step tutorial:
https://docs.qgis.org/3.10/en/docs/training_manual/create_vector_data/topo_editing.html

QGIS - Grass integration - two options:

- Using the Processing plug-in (Spatial data processing framework for QGIS) is easy to use
- Using the Grass plug-in - has more functions but is more difficult to use installation via OSGeo4W “advanced” mode